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THE DESIGN AND VERIFICATION OF A
SYNCHRONOUS FIRST-IN FIRST-OUT (FIFO) MODULE USING
SYSTEMVERILOG BASED UNIVERSAL VERIFICATION METHODOLOGY (UVM)

by
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GRADUATE PAPER

Submitted in partial fulfillment
of the requirements for the degree of
MASTER OF SCIENCE
in Electrical Engineering

Approved by:

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ROCHESTER, NEW YORK
DECEMBER 2018

I would like to dedicate this work to my father 'Nagarajan', my mother 'Shanthi', and friends, for all of their support and encouragement throughout my career at Rochester Institute of Technology

Abstract

With the conventional directed testbench, it is highly improbable to handle verification of current complex Integrated Circuit (IC) designs, because a person has to manually create every test case. The greater the complexity of the designs, the higher the probability of bugs appearing in the code. Increasing complexity of ICs has created a necessity for performing verification on designs with an advanced, automated verification environment. Ideally this would eliminate chip re-spins, minimizing the time required to enable checking of all the design specifications, ensuring 100% functional coverage. This paper deals with the design of Synchronous FIFO using Verilog. A FIFO (First-In-First-Out) is a memory queue, which controls the data flow between two modules. It has control logic embedded with it, which efficiently manages read and write operations. It has the capability to notify the concerned modules regarding its empty status and full status to help ensure no underflow or overflow of data. This FIFO design is classified as synchronous, as clocks control the read and write operations. Both read and write operations happen simultaneously using of Dual port RAM or an array of flip-flops in the design. After designing the Synchronous FIFO, its verification is carried out using the Universal Verification Methodology (UVM). A detailed discussion about the verification plan and test results is included.

Declaration

I hereby declare that all the work and contents of this paper are original, except where specific references are made to the work of others. They have not been submitted in part or in whole for consideration for any other qualification or degree in this, or any other University. This research work on the Synchronous FIFO module is the result of my own work and includes nothing done in collaboration, except where specifically mentioned in the text.

Vinoth Nagarajan

December 2018

Acknowledgements

I would like to thank my project advisor, professor Mark A. Indovina, for all of his support, guidance and encouragement throughout the project. He is the sole reason for my successful completion of this graduate paper.

Contents

- Abstract ii
- Declaration iii
- Acknowledgements iv
- Contents v
- List of Figures ix
- List of Tables x

- 1 Introduction 1**
 - 1.1 Need for SystemVerilog 1
 - 1.2 Problems in Synchronizing circuits 2
 - 1.2.1 First-in First-out (FIFO) Module 2
 - 1.3 Research goals 3
 - 1.4 Contributions 4
 - 1.5 Organization 4

- 2 Bibliographical Research 6**
 - 2.1 Synchronous FIFO 6
 - 2.1.1 Architecture [1] 7
 - 2.1.2 Implementation (Design and Verification) 8
 - 2.2 Coverage-Driven Verification (CDV) 8
 - 2.3 Assertion-based Verification (ABV) 9

- 3 Universal Verification Methodology (UVM) 11**
 - 3.1 Brief Overview - Verification Components 11
 - 3.1.1 Transaction 12
 - 3.1.2 Sequencer 12
 - 3.1.3 Driver 12

3.1.4	Monitor	13
3.1.5	Agent	14
3.1.6	Environment	14
3.2	UVM Transaction-Level Modeling (TLM) Protocol	14
3.3	UVM Phases	15
3.3.1	Build phase	15
3.3.1.1	Build	16
3.3.1.2	Connect	16
3.3.1.3	end_of_elaboration	16
3.3.2	Run-Time Phase	16
3.3.2.1	start_of_simulation	16
3.3.2.2	Run	17
3.3.2.3	pre_reset	17
3.3.2.4	Reset	17
3.3.2.5	post_reset	17
3.3.2.6	pre_configure	17
3.3.2.7	Configure	17
3.3.2.8	post_configure	18
3.3.2.9	pre_main	18
3.3.2.10	Main	18
3.3.2.11	post_main	18
3.3.2.12	pre_shutdown	18
3.3.2.13	Shutdown	18
3.3.2.14	post_shutdown	18
3.3.3	Cleanup phase	19
3.3.3.1	Extract	19
3.3.3.2	Check	19
3.3.3.3	Report	19
3.3.3.4	Final	19
3.3.4	UVM Macros	19
3.3.4.1	Report Macros	20
3.3.4.2	Utility Macros	20
3.3.4.3	Sequence-related Macros	20
3.3.4.4	TLM Macros	21
4	System Architecture	22
4.1	Synchronous FIFO - I/O Signals	23
4.2	Write control logic	24
4.3	Read control logic	26
4.4	Memory array	27
4.5	Generation of FIFO full status and FIFO empty status	28

5	Tests and Results	30
5.1	Synchronous FIFO - Test Bench components	31
5.1.1	Test top (SFIFO_top_tb)	31
5.1.2	Interfaces	31
5.1.3	SFIFO_package	32
5.1.4	Test (SFIFO_test)	32
5.1.5	Environment (SFIFO_environment)	32
5.1.6	Agent (SFIFO_agent, SFIFO_agent_out)	33
5.1.7	Sequence items	33
5.1.8	Sequence (SFIFO_sequence)	34
5.1.9	Sequencer (SFIFO_sequencer)	34
5.1.10	Driver (SFIFO_driver)	34
5.1.11	Monitor (SFIFO_monitor, SFIFO_monitor_out)	35
5.1.12	Scoreboard (SFIFO_scoreboard)	35
5.2	Results	36
5.2.1	Synchronous FIFO Design Logic Synthesis Report	36
5.2.2	Simulation Results - Data read and write operation	36
5.2.3	Coverage	37
6	Conclusions	38
6.1	Project Conclusions	38
6.2	Future Work	39
	References	40
I	Source Code	I-1
I.1	Synchronous FIFO RTL	I-1
I.1.1	Write control logic	I-1
I.1.2	Read control logic	I-3
I.1.3	Memory array	I-4
I.1.4	SFIFO	I-5
I.2	UVM Testbench	I-7
I.2.1	Interface	I-7
I.2.2	SFIFO_top_tb	I-9
I.2.3	SFIFO_test	I-11
I.2.4	SFIFO_env	I-12
I.2.5	SFIFO_agent	I-14
I.2.6	SFIFO_agent_out	I-15
I.2.7	SFIFO_scoreboard	I-16
I.2.8	SFIFO_refmod	I-17
I.2.9	SFIFO_monitor	I-21

- I.2.10 SFIFO_monitor_out I-23
- I.2.11 SFIFO_driver I-25
- I.2.12 SFIFO_sequencer I-27

List of Figures

- 4.1 Black box view of Synchronous FIFO 25
- 4.2 Write control logic - Block Diagram 26
- 4.3 Read control logic - Block Diagram 27
- 4.4 Memory array - Block Diagram 28

- 5.1 Simulation Waveform 37

List of Tables

- 5.1 Area, DFT and Timing Report 36
- 5.2 Power Analysis Report 36

Chapter 1

Introduction

1.1 Need for SystemVerilog

When the Verilog Hardware Description Language (HDL) was first introduced, in addition to modeling the design behaviorally or at the Register Transfer Level (RTL), the language was also used for creating tests. The original Verilog HDL had just few constructs that made it cumbersome for carrying out the verification of complex chip designs [2]. Then commercial Hardware Verification Languages (HVL) like 'OpenVera' and 'e' came into existence. Companies had to invest more money for making use of these tools, and many tried to create their own tools to carry out the verification process at ease; but it is not so easy to create new tools in a short span of time. Over time it became apparent that there was a need for a unified verification language, which came into existence because of the creation of a consortium of EDA companies and interested parties called Accellera. The resulting language, called SystemVerilog, is an extension of Verilog and inherited the verification constructs from OpenVera. SystemVerilog has proved to create high value in the design and implementation of a reliable, repeatable verification environment that can

be used across different projects.

1.2 Problems in Synchronizing circuits

In digital engineering, there can be a scenario where the data exchange has to take place between two systems operating at different clock frequencies [3], also known as clock domain crossing. Usually, internal synchronizing circuits are used to achieve synchronization. Flip-flops would serve as synchronizers. But, there might be a possibility of violating the setup and hold times of the flip-flops which serve the purpose of synchronizing any asynchronous signal with the local clock generator. Maintaining the setup and hold times in the synchronizer is very crucial, else it would go into a metastable state. The metastable state is an unpredictable state of the flip-flop that can often be avoided by the use of a synchronizer. However, metastability issues can be found in synchronizing circuits which are unavoidable and hence, usage of synchronizers is not an ideal choice for synchronizing the data read/write operations between two systems (operating at different frequencies).

1.2.1 First-in First-out (FIFO) Module

A First-In-First-Out (FIFO) module can be used for synchronization between different clock domains effectively solving the synchronization problem.

Module Description

A FIFO module in a digital system helps in assisting with variable-rate data transfers or to hold/buffer data in the case of clock domain crossing to ensure no data loss in the system. Data loss would be a serious problem in any digital system and must be avoided.

There are three kinds of FIFO:

- **Shift register** – FIFO associated with an invariable number of stored data words. It needs necessary synchronization between the read and the write operations. Also, a data word will be read each and every time a new data word is written.
- **Exclusive read/write FIFO** – FIFO with a variable number of stored data words. It also needs necessary synchronization between the read and the write operations (its internal structure - being the reason behind).
- **Concurrent read/write FIFO** – FIFO with a variable number of stored data words. It can support asynchronous read and write operations, hence giving rise to two sub types, Synchronous FIFO and Asynchronous FIFO. This FIFO design ensures synchronization between the source and the destination systems by utilizing the control signals for writing and reading. The two systems, source and destination, can operate at different frequencies.

More detailed explanation about the Synchronous FIFO module is provided in the upcoming chapters, as it is the module being designed and verified in this project.

1.3 Research goals

The main goal of this research work is to construct an effective Universal Verification Methodology (UVM) test bench to verify the synchronous FIFO module.

The objectives behind achieving this goal include:

- To gain a better understanding of the architecture of a synchronous FIFO module considering various design specifications.
- To design a configurable synchronous FIFO module

- To verify the synchronous FIFO module design using UVM.
- To validate if the UVM verification environment implemented is thorough in testing the synchronous FIFO module functionality with a high level of coverage results.

1.4 Contributions

The contributions for this research work include:

- Reviewed IEEE papers and journals to get a better understanding of a Synchronous FIFO.
- Referenced the UVM Language Reference manual to study the various UVM constructs in detail.
- Designed a hierarchical test bench using SystemVerilog constructs and UVM libraries; all the test bench components are properly integrated using ports and TLM interfaces.
- Verified the functionality of the Synchronous FIFO module by measuring the effectiveness of the test bench in terms of coverage.

1.5 Organization

Organization of this graduate paper is as follows:

- Chapter 2: This chapter contains the background research information obtained from reviewing various the IEEE papers and journals listed in the Reference section.
- Chapter 3: This chapter gives an in-depth description about the Universal Verification Methodology and various components associated with it.

- Chapter 4: This chapter provides details about the architecture of the designed module and its working principle are provided in this chapter.
- Chapter 5: This chapter contains the explanation of each verification component of the Synchronous FIFO design along with the test results.
- Chapter 6: Conclusions arrived from this project and details about the possible future implementations are provided in this section.

Chapter 2

Bibliographical Research

2.1 Synchronous FIFO

Synchronous FIFO can be implemented with software or hardware. In the case of hardware implementation, any adaption demands a new board layout. And software implementation gives enough flexibility for adaption. When it comes to speed, hardware FIFO would be preferred than software implementation. So, there always exists a trade-off in either of the implementation.

For this project, the synchronous FIFO module [4] is implemented at the RTL level using Verilog HDL, which has a variable-length buffer with scalable register word-width and address space. Buffer depth and data width can be adjusted within the module's parameterization. This module helps in syncing two unrelated modules in a digital system involving different clocks running at different speeds [5]. It has an ability to notify the buffer when to slow down the read/write operation through almost empty/almost full watermark flags. It also has flags to notify the buffer its full/empty status. These flags help in preventing read/write errors. In the case of buffer empty status, read operation shouldn't

be carried out. In the case of buffer full status, write operation shouldn't be carried out.

2.1.1 Architecture [1]

The building blocks of a synchronous FIFO include memory array and flag logic controlled by the read control logic and the write control logic. An array of flip-flops forms the memory array and width and depth expansion of the array can be achieved easily through parameterization, as it is implemented in Software.

The FIFO module can efficiently handle two systems, one writing to the FIFO and one reading from the FIFO, which are operating at different speeds. Simultaneous read and write operations are possible through a request and acknowledgment based protocol. In the case of a read operation, the `read_request` signal and `r_enable` signal help in successful data read from the memory array. In the case of a write operation, the `w_enable` signal helps in successful data write into the memory array.

There are two pointers, `write_pointer` and `read_pointer`, which help in steering the data into and out of the memory array. They store the write and read address value associated with the memory array. After each successful data write and / or read, the corresponding pointer is incremented by one to point to the next address.

Those two address pointers are involved in flag logic. Flag logic[6] uses the information in both the pointers to generate flags based on the comparison between the read address pointer and the write address pointer. If the difference between the two pointers is zero, the empty flag is asserted denoting the FIFO empty status. If the difference between the two pointers is equal to the FIFO depth, the full flag is asserted denoting the FIFO full status. Similarly, other flags such as almost full flag and almost empty flag are generated by comparing the offset value specified in the program with the word count in the memory array.

2.1.2 Implementation (Design and Verification)

The synchronous FIFO design involves implementation of a memory array and associated write/read control logic at the RTL level using Verilog HDL. A verification environment [7] is developed using SystemVerilog and the UVM library to verify the functionality of the Synchronous FIFO design model. A proper verification environment thoroughly checks on proper functioning of the design, and requires the verification engineers to create systematic and automated test benches. A good verification plan is also required before starting the design and implementation of the verification environment as it will minimize the time required for creating the test bench.

This paper describes the approach for implementing a verification environment for the synchronous FIFO. It also describes the implementation of constrained random test stimuli and functional coverage. This verification environment will be modular and capable of verifying any Design Under Test (DUT) of similar structure [8].

2.2 Coverage-Driven Verification (CDV)

With growing complexity in digital system design, traditional directed-testing [9] wouldn't be efficient and hence, there is a need for a standard and efficient test bench environments which would cover the testing of all features in the design and ensures that there is a reduction of time consumed for verification in the overall design cycle. This type of verification is referred to as coverage-driven verification (CDV) [10]. To achieve CDV, there was a need for a standard testing framework and UVM satisfies these requirements[11]. UVM happens to be a variant of Open Verification Methodology (OVM) [12]. It also greatly increases the verification's efficiency for any design. Paper [13] provides an approach of creating a complete UVM environment that substantially alleviates the difficulties for

design efficiency. Due to its reusable and scalable test bench components, it paves the way for complex SoC verification [14].

In addition, there are a lot of features in a CDV-based test bench that ensure early achievement of the verification goals. One such feature would be an ability to tune the stimulus generator to generate stimuli [15] that are necessary to verify all the design functionalities/features. By making use of SystemVerilog constructs, such tuning, such as applying constraints on randomization, can easily be achieved. Hence, a CDV test bench environment supports both directed and constrained-random testing. Also, constrained-random testing [16] has been shown to reduce the effort of writing test cases manually which is both time-consuming and highly impossible for complex designs to reach all the scenarios involved in the design functionality.

The CDV flow is as follows:

- Setting of verification goals
- Smart test bench creation that generates legal stimuli to be sent to the DUT
- Addition of coverage monitors in the test bench environment that measure test progress and identify non-exercised design functionality (hence arises the term ‘code coverage’ and ‘functional coverage’)
- Addition of checkers to find the undesired behavior of the DUT
- Launching the simulations after both the coverage model

2.3 Assertion-based Verification (ABV)

The assertions are used in the verification test bench to check if all the functions are met by the DUT [16]. Assertions are simply a conditional statement and a message can be

displayed if that statement is true or false (designers choice). These conditional statements can help the test bench in checking the specific behavior of the DUT and can also be used to generate an alert for DUT's bad behavior. It's also shown that assertion-based verification can improve the efficiency of any design's verification by possibly reducing the time consumed for verification [17]. In paper [18], an analog design has been taken into consideration whose mixed signal behavior is checked automatically using analog assertions.

There are two kinds of assertion:

- **Immediate assertion:** This assertion is used when the behavior of the DUT needs to be monitored right after the condition is set. Example: After a reset signal goes high , the behavior of the DUT is expected to be spontaneous. So here immediate assertions can be used [19].
- **Concurrent assertion** [20]: This assertion is used for the case where an event follows a condition after a few clock cycles delay as specified in the assertion statement. Example: Checking for a flag trigger a few clock later after the condition has been met.

In the case of complex designs, mistakes are possible while writing an assertion. There are various methodologies in debugging assertions. One such method is using three-state visualization and model that does pattern matching [21].

Finally, paper [22] tells the possible ways of integrating coverage and assertion in the verification test bench.

Chapter 3

Universal Verification Methodology (UVM)

A UVM test bench contains verification components that are reusable. A verification component is said to be an encapsulated, configurable, ready-to-use verification environment for a portion of or the entire design module under test. Each verification component has its own set of elements for stimulating, driving, monitoring and collecting coverage information for the DUT. All these verification components are well connected by making use of object-oriented programming concepts in SystemVerilog [23] and help in efficient verification of the DUT. Eventually, the UVM test bench made for one project could be re-used and configured for another project based on the verification plan, thereby, reducing human effort in creating a test bench from the scratch.

3.1 Brief Overview - Verification Components

This section deals with a short description of each verification component [24].

3.1.1 Transaction

This component is responsible for creating different meaningful tests for the DUT. These tests are basically the inputs given to the DUT. The inputs to the DUT are called as data items. Maximum test coverage is attained by intelligently randomizing the fields of the data items using SystemVerilog constraints.

3.1.2 Sequencer

A Sequencer happens to be the stimulus generator that controls the data items fed to the Driver. Basically, constrained randomization is done by this component. A Sequencer and a Driver operate based on a request-acknowledgment protocol. The driver requests the next sequence from the Sequencer. To control the randomization of data items, this component adds constraints to the extended `UVM_sequence_item` class.

It also has its built-in capabilities, including:

- Reaction to the DUT's current state for every sequence generated
- Knows the order between data items, thereby, forming a meaningful and structured stimulus pattern
- Controls multiple interfaces and allows synchronization
- Enables time modeling

3.1.3 Driver

This component is responsible for driving signals to the DUT. It receives data items repeatedly from the Sequencer and subsequently drives signals to the DUT. Whatever transaction it gets, it samples them and finally issues them into the DUT. For example, in

the case of the Synchronous FIFO module, this component repeatedly receives write data, data_request signal (read_request) and data_valid signals (write_data_valid) from the sequence class where data items are randomized and feeds these inputs to the DUT. Using UVM predefined ports, these randomized sequences can be collected and sent to some other component in the verification environment.

3.1.4 Monitor

This component is responsible for sampling the DUT signals without driving them. It collects coverage details and does checking. Apart from collecting coverage and performing checks, it has other functionalities as given below.

- The Monitor collects data items from the DUT and translates it into a transaction making it available to other verification components and to the test writer.
- It notifies other components about the availability of transaction through an event emission.
- It also captures status information that are made available to other components and to the test writer.
- Trace information can also be printed using a monitor.

Monitors can be of two types, namely bus monitor and agent monitor. All bus signals and bus related transactions are handled by a bus monitor. Signals and transaction related to a specific agent are handled by an agent monitor. It is always recommended to create a monitor that doesn't depend on driver for information.

3.1.5 Agent

As part of the UVM specification, it is recommended that test bench creators make a more abstract container called an agent which encapsulates a sequencer, a driver and a monitor. And all these components can be called through agent. Verification environments can have more than one agent. Some agents can be master agents involved in initiating transactions to the DUT, while other agents can be slave agents that react to transaction requests. Agents have to be configured to act as either an active or a passive agent. Active agents are responsible for driving transactions, while passive agents are involved only in monitoring the DUT behavior.

3.1.6 Environment

The environment happens to be the top-level component in a verification test bench. It contains all the verification components. It also contains configuration properties that allow customization of topology and behavior, making it reusable. Any verification component can have an environment-level monitor that performs checking and collection of coverage details not related to a single agent. Pre-existing `uvm_env` class can be extended and configured according to the project specifications. Environment class is responsible for modeling the behavior of the DUT.

3.2 UVM Transaction-Level Modeling (TLM) Protocol

In UVM, Transaction-Level Modeling (TLM) [11] forms the basis for re-usability and modularity. Basic transaction-level communication happens through a TLM port and a

TLM export. A set of Application Programming Interfaces (APIs) are defined for TLM components which can be used for a connection. These APIs include both blocking and non-blocking type and implementation of these APIs are taken care by a TLM export. TLM ports and exports take in a transaction type as a parameter.

In TLM aroducer component and consumer component communicate with each other using the `uvm_blocking_put_port` and `uvm_blocking_get_port`. When the producer sends the transaction through its ‘put’ port, the consumer will implement the ‘put’ method provided by the `uvm_blocking_put_port` class. When the consumer requests the transactions from the producer through its ‘get’ port, the producer implements the ‘get’ method provided by the `uvm_blocking_get_port` class.

For producer and consumer to operate independently, `uvm_tlm_fifo` channel is used. This channel facilitates `non_blocking` operation of the producer and the consumer.

3.3 UVM Phases

There are three phases involved in UVM test bench execution [25].

- Build phase
- Run-Time phase
- Cleanup phase

3.3.1 Build phase

Build phase involves the execution of build phase methods in zero simulation time. Methods of build phase include:

3.3.1.1 Build

This method constructs the components of the UVM test bench from the top-level hierarchy downwards using the UVM factory.

3.3.1.2 Connect

This method is responsible for TLM connections. Handles to test bench resources are also assigned during this method call. It should occur after successful construction of the test bench components.

3.3.1.3 end_of_elaboration

This method call does final adjustments to the test bench structure, connectivity or configuration before the start of the simulation.

3.3.2 Run-Time Phase

Run-Time Phase is executed after the start of simulation. The functions pre-reset through to post_shutdown are run in parallel.

Methods of Run-Time phase include:

3.3.2.1 start_of_simulation

This function occurs before the start of the time-consuming part of the test bench, which is called in bottom-up order.

3.3.2.2 Run

This function occurs after the `start_of_simulation` phase. Stimulus generation and test bench activities check are handled by this function call. It is executed as a task and all the components run tasks are executed in parallel.

3.3.2.3 pre_reset

This function takes care of all the activities before reset. Its execution starts at the same time as the Run function.

3.3.2.4 Reset

During this phase, all DUT related interface signals are put into reset state.

3.3.2.5 post_reset

This phase is meant for executing any activity following the Reset phase.

3.3.2.6 pre_configure

This phase is used for the preparation of the DUT's configuration following the Reset phase. Those activities include wait for the creation of component responsible for driving the DUT (driver).

3.3.2.7 Configure

This phase is responsible for programming the DUT and setting signals that would initiate the test case.

3.3.2.8 post_configure

In this phase, there is a wait operation for propagating the configuration to the DUT or for the DUT to reach a ready state to initiate the main test stimulus.

3.3.2.9 pre_main

During this phase, it is ensured that all the test bench components are in ready state to initiate the stimulus generation.

3.3.2.10 Main

During this phase, the generated stimulus is driven into the DUT until all the stimulus gets exhausted or the occurrence of a time-out.

3.3.2.11 post_main

This phase does activities for the finalization of the main phase.

3.3.2.12 pre_shutdown

This phase acts as a DUT stimulus buffer and happens before shutdown phase.

3.3.2.13 Shutdown

This phase ensures that the DUT has received all the generated stimulus.

3.3.2.14 post_shutdown

This phase takes care of final activities before the end of simulation. Cleanup phases start after the execution of post_shutdown phase.

3.3.3 Cleanup phase

Cleanup phases are meant for information extraction from monitors and scoreboards to find if the test case has successfully passed and to check if the coverage goals are achieved. Execution of these phases take zero time.

Different cleanup phases include:

3.3.3.1 Extract

During this phase, information from monitors and scoreboards are retrieved and processed. Analysis components use this phase.

3.3.3.2 Check

Analysis components use this phase. During this phase, a check is done for the DUT behavior and error is identified (if any).

3.3.3.3 Report

During this phase, the simulation results are displayed in the console or written into a file.

3.3.3.4 Final

This phase takes care of completion of any outstanding actions left.

3.3.4 UVM Macros

Macros are provided in UVM to make it easy for the users to specify different types of constructs in SystemVerilog. There are different types of macros:

3.3.4.1 Report Macros

Report Macros is a macro set providing wrappers around `uvm_report_*` functions. Some commonly used Report Macros include:

- `uvm_report_info`
- `uvm_report_warning`
- `uvm_report_error`
- `uvm_report_fatal`

3.3.4.2 Utility Macros

Utility Macros must be used inside any user-defined `uvm_object` extended classes. They are meant for defining the infrastructure for all the uvm test components and ensures correct factory operation. Some commonly used Utility macros include:

- `'uvm_object_utils`
- `'uvm_component_utils`

3.3.4.3 Sequence-related Macros

Sequence-related Macros are meant for starting the sequence items and sequences on the `'m_sequencer`' (default sequencer). Some commonly used Sequence-related macros include:

- `'uvm_create`
- `'uvm_do`
- `'uvm_do_pri`

- ‘uvm_do_with
- ‘uvm_do_pri_with
- ‘uvm_sequence_library_utils
- ‘uvm_add_to_sequence_library
- ‘uvm_rand_send

3.3.4.4 TLM Macros

TLM Macros help in providing multiple implementation tasks to a port interface. For example, any class implementing a put() function needs a ‘put_imp’ port. For it to execute multiple put() implementations, it must create that many number of such ports. Some commonly used TLM macros include:

- ‘uvm_analysis_imp_decl
- ‘uvm_put_imp_decl
- ‘uvm_get_imp_decl
- ‘uvm_master_imp_decl
- ‘uvm_slave_imp_decl

Chapter 4

System Architecture

The basic building blocks of a synchronous FIFO include memory array, write control logic and read control logic. The memory array has been implemented as a dual-port write/read memory. Dual-port implementation ensures simultaneous read and write access of the memory array. Read and write access are governed by two separate clocks, `clk_read_logic` and `clk_write_logic`, respectively. This means that both the access happens at different rates simultaneously. In this synchronous FIFO module design, data read happens slower than data write.

Data entering the input port `w_data` of the design will be written to the next empty location on the memory array on positive edge of `clk_write_logic`, only when the `w_enable` signal is high. `w_enable` signal checks for input `write_request` signal to get asserted or de-asserted. Data in the memory array can be read from the output port of the design by asserting the `r_enable` signal before the positive edge of the `clk_write_logic`. `r_enable` signal is asserted only when the `read_request` signal has been set. By asserting `full_fifo_status` and `empty_fifo_status` flags, memory array's full and empty status can be reported. There are even `halffull_fifo_status` and `halfempty_fifo_status` flags to report the memory array's

almost full and almost empty status to control the speed of data transfer.

Black box view of synchronous FIFO is shown in figure 4.1.

4.1 Synchronous FIFO - I/O Signals

Input signals to the Synchronous FIFO design include:

- **clk_read_logic:** All read operation related signals are sampled at the rising edge of this clock input.
- **clk_write_logic:** All write operation related signals are sampled at the rising edge of this clock input.
- **read_request:** This signal is sampled at the rising edge of clk_read_logic. It decides the data read operation. When it is asserted, data read will be initiated. Data read from memory array will be sent out through r_data output signal.
- **write_request:** This signal is sampled at the rising edge of clk_write_logic. Data write happens, when this signal is asserted. Before writing the w_data into the memory array, full_fifo_status is checked.
- **w_data:** This is a 16-bit wide data signal written into the memory array, which is also a part of the Synchronous FIFO design.

Output signals from the Synchronous FIFO design include:

- **r_data:** This is a 16-bit wide data signal read from the memory array, only when the r_enable signal is asserted.
- **r_enable:** This signal is enabled when a read is requested through a read_request signal and the status of the FIFO not being empty.

- **write_enable:** This signal is enabled when a write is requested through a write_request signal and the status of the FIFO not being full.
- **read_ack:** This is an acknowledgment given by the module notifying a successful read from the memory array by asserting the read_ack signal.
- **write_ack:** write_ack signal is asserted after a successful write into the memory array.
- **full_fifo_status:** This is a status signal that tries to notify the full status of the memory array. It is checked along with write_request signal before asserting the w_enable signal.
- **halffull_fifo_status:** This is a status signal that tries to notify if the memory array is almost full. The limit that tells if the memory array is almost full is given in a define statement.
- **empty_fifo_status:** This status signal tries to notify the empty status of the memory array. r_enable signal is asserted only after checking this signal along with the read_request signal.
- **halfempty_fifo_status:** This status signal is asserted only when the memory array is almost empty and the almost empty limit has been provided in a define statement.

4.2 Write control logic

Write control logic, as shown in figure 4.2, is responsible for controlling the write of data into the memory array. This logic depends on the rising edge of clk_write_logic. It increments a 7-bit write pointer to point to the next empty location after every successful write.

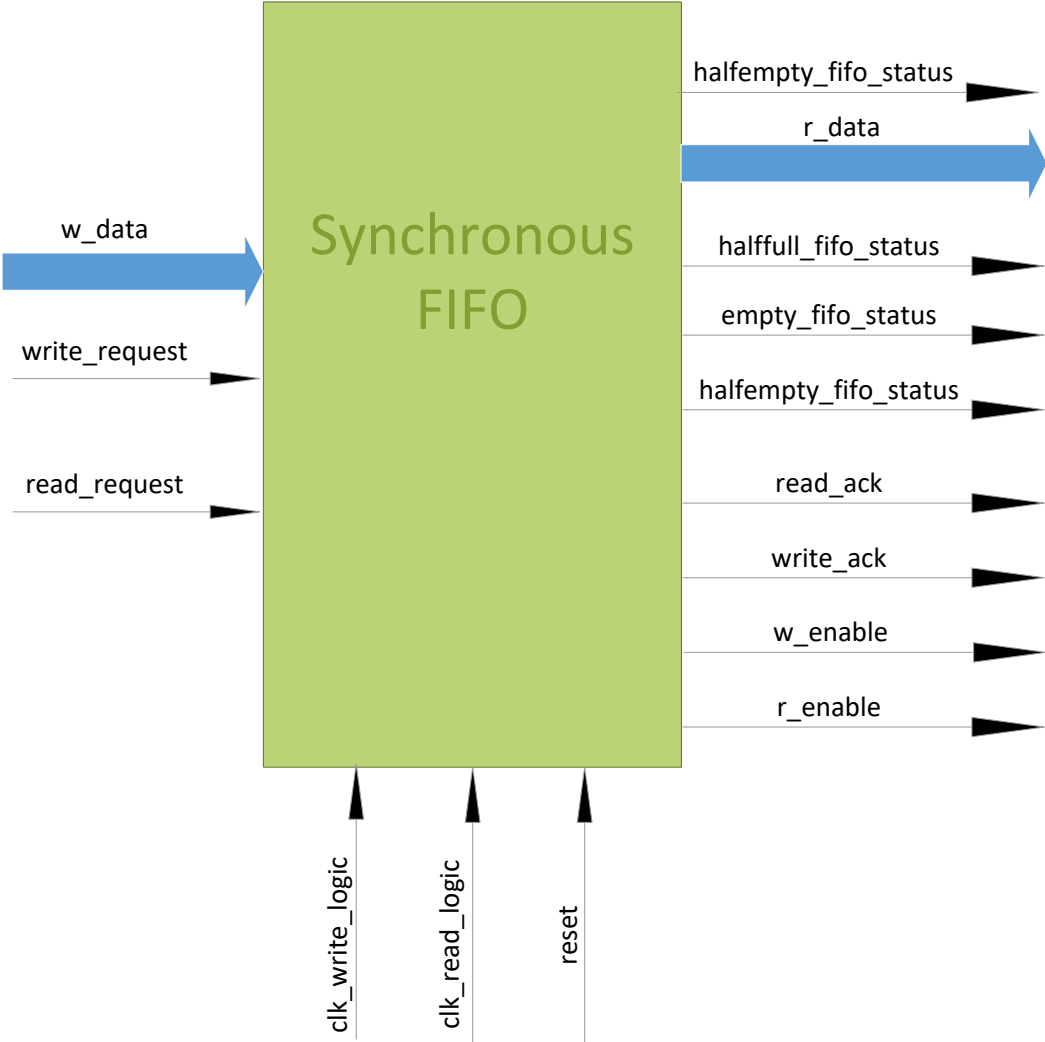


Figure 4.1: Black box view of Synchronous FIFO

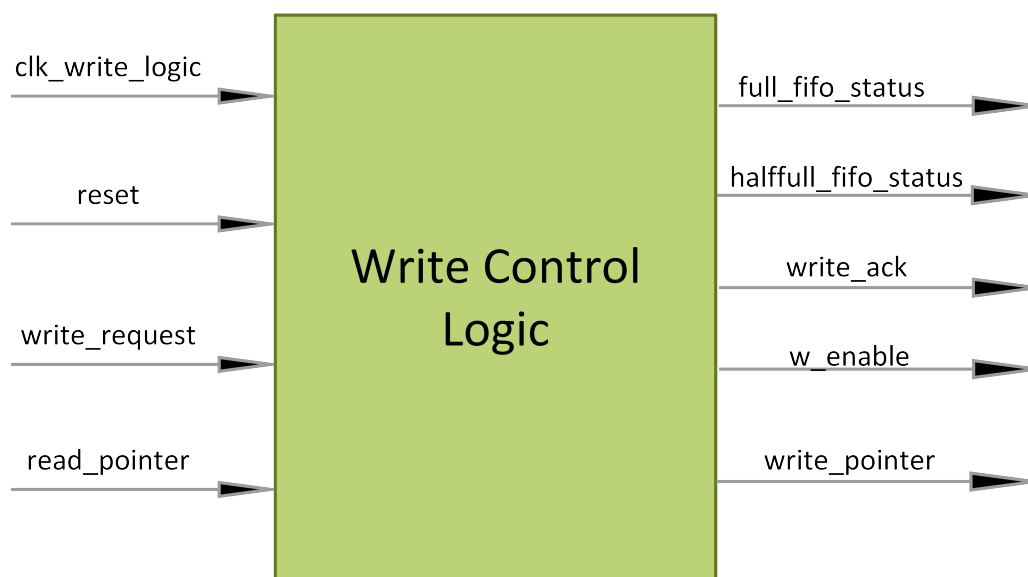


Figure 4.2: Write control logic - Block Diagram

The MSB of the 7-bits will be used to indicate the memory array's full status. The remaining 6-bits will be considered for the counter that increments after every successful write to point to the next empty location.

There is also a logic to notify the full status and almost full status of the memory array. Though a write request comes, if the memory array is full, this control logic waits till the `full_fifo_status` signal gets de-asserted for doing a successful write. This control logic doesn't send a write acknowledgment during this wait (i.e.) `write_ack` signal will be de-asserted.

4.3 Read control logic

Read control logic is responsible for controlling the read of data from the memory array. All the signals in this logic act at the rising edge of `clk_read_logic`. A 7-bit read pointer is incremented after a successful read to point to the next read location.

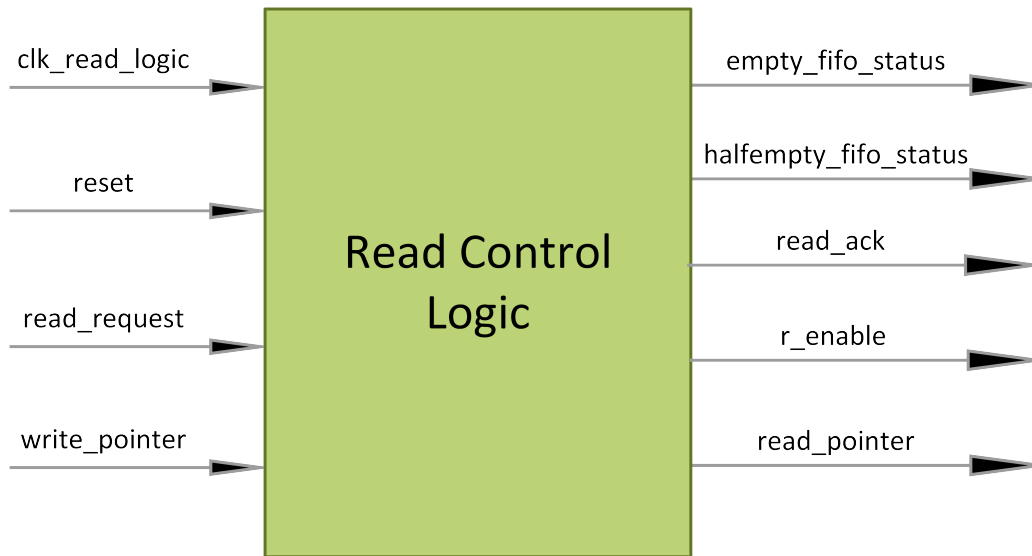


Figure 4.3: Read control logic - Block Diagram

The MSB of the 7-bits will be used to indicate the FIFO (memory array) empty status. The remaining 6-bits will be considered for the counter that increments after every successful read to point to the next available memory address.

In addition to FIFO empty status, this control logic also asserts or de-asserts a flag meant for telling the FIFO's almost empty status (`halfempty_fifo_status` signal). If the memory array is empty, read operation is not allowed even when there is a read request (through a `read_request` signal). Acknowledgment is given after a successful read through a `read_ack` signal.

Read control logic block diagram is shown in figure 4.3.

4.4 Memory array

Memory array (Figure 4.4) used in this module is a dual-port write/read RAM, which operates using both `clk_read_logic` and `clk_write_logic`. The depth of this memory array is 64. This value has been provided to a constant name 'FIFO_DEPTH' in the program.

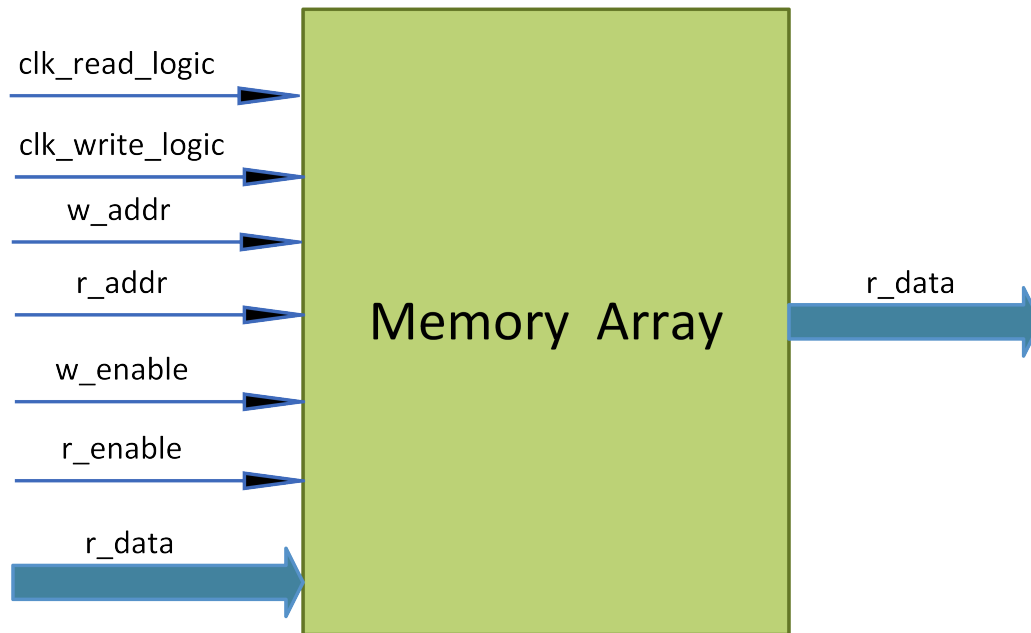


Figure 4.4: Memory array - Block Diagram

Each data written into the memory array is 16-bits wide.

At every rising edge of the `clk_read_logic`, data is read through the `r_data` line from the memory location pointed by the `r_addr` (only if the `r_enable` signal is high). At every rising edge of the `clk_write_logic`, data is written into the memory array at the location pointed by the `w_addr`. Both these read and write operation happen at their corresponding rates simultaneously, if both the read and write pointers do not match. All these conditions have been met by the program.

4.5 Generation of FIFO full status and FIFO empty status

Write control logic includes a piece of code that asserts or de-asserts `full_fifo_status` and `half_full_fifo_status` signals. A piece of code is included in the Read control logic that sets

or resets `empty_fifo_status` and `halfempty_fifo_status` signals.

The LSB 6-bits are extracted from the two pointers, read pointer and write pointer and stored in separate registers, `r_addr` and `w_addr`. If the values in the `r_addr` and `w_addr` match, only the most significant bit (MSB) of the read pointer and the write pointer decide whether the memory array is full or empty. If the MSBs are different, it means that the memory array is full. If the MSBs are same, it means that the memory array is empty. Accordingly, corresponding flags are set.

By checking the `halffull_fifo_status` and `halfempty_fifo_status`, user can come to know that the memory array is about to get full or empty. If the user sets the limit of half full and half empty as 4, then the corresponding flags are asserted when there are only 4 locations left for grabbing/ putting the new data from/ to the memory array.

Appendix part of this graduate paper contains all the RTL codes of each module.

Chapter 5

Tests and Results

The designed FIFO module has been verified using a full featured UVM test bench. It involved creation of various test bench components, which were connected together to successfully verify the Design Under Test (DUT).

For verifying the DUT, inputs are randomized and sent to the DUT. The outputs from the DUT are captured by the monitor and sent to the scoreboard using ports. A reference model has been written that mimics the behavior of the DUT. The randomized inputs sent to the DUT are also sent to the reference model through UVM get port. The outputs generated are sent out through the UVM put port to the scoreboard. In the scoreboard component, outputs from the DUT and the reference model are compared and checked if it matches to confirm the reliability of the design.

5.1 Synchronous FIFO - Test Bench components

5.1.1 Test top (SFIFO_top_tb)

Integration of the test bench with the DUT is done in this top-level module. DUT uses three interfaces, one for each sub-module (write control logic, read control logic and memory array). Each interface is instantiated here. The interface signals are mapped to the corresponding DUT signals in the top-level DUT instantiation.

This module also generates both the clocks required by the design (clk_read_logic and clk_write_logic). It sets all the scan DFT signals to 0. Within an initial block, the run_test method is called which is responsible for running the uvm_root.

5.1.2 Interfaces

- write_control_intf (clk_write_logic, reset)
- read_control_intf (clk_read_logic, reset)
- mem_array_intf (clk_write_logic)

These interfaces declare all the signals required by the Synchronous FIFO design. The direction (input and output) of all these signals have been provided within a clocking block. Clocking block serves the purpose of synchronizing all the signals within the block to the specified clock signal. Timing details are separated from the structural, procedural and functional test bench elements.

5.1.3 SFIFO_package

All the SystemVerilog test bench components are included in this package class, which are built in the order specified.

5.1.4 Test (SFIFO_test)

This test class extends the `uvm_test` class. Using `uvm_component_utils` macro, the created class is factory registered. The constructor is created for this class and handles of environment and other required components are declared. In build phase, different objects are created for the specified handles. The default sequence is also set in this phase using `uvm_config_db`. The topology is printed during the `end_of_elaboration_phase`. In the `run_phase`, the `SFIFO_sequencer` is started that is responsible for randomizing the different sequence items specified in the `SFIFO_sequence_items` class.

5.1.5 Environment (SFIFO_environment)

This class is a container component that creates handles for scoreboard, agent and reference model. The objects are created for all these handles in the build phase. In the connect phase, all the ports are connected to the respective components. `get port`, `put port` and TLM interfaces are used in the test bench to favor communication between various components to achieve the main aim of successful DUT verification. There is also a report phase that is responsible for displaying match message and mismatch message after getting a feedback from the scoreboard.

5.1.6 Agent (SFIFO_agent, SFIFO_agent_out)

There are two agents, one active agent and one passive agent. Active agent has a monitor (SFIFO_monitor), a sequencer (SFIFO_sequencer) and a driver (SFIFO_driver). Passive agent has a monitor (SFIFO_monitor_out) and a driver (SFIFO_driver_out). The active agent is at the input side and the passive agent is at the output side.

Two separate classes are created for each agent (SFIFO_agent and SFIFO_agent_out). Objects are created for the different components in the agents. This happens in the build phase, which builds all those components. Driver and sequencer are connected during the connect phase. Even monitor port connections are established.

5.1.7 Sequence items

This class extends the uvm_sequence_item class. uvm_sequence_item is of object type and is inherited from uvm_object. The data required by the DUT flows through the different components of the test bench as packets called as transactions or sequence items.

There are two sequence items, which have been used in the test bench. SFIFO_sequence_items include payload information (w_data) and configuration information (write_request and read_request). SFIFO_sequence_items_out include payload information (r_data) and analysis information (full_fifo_status, halffull_fifo_status, empty_fifo_status, halfempty_fifo_status). uvm_object_utils macro is used to register the created classes to factory. These sequence items are randomized and used by the sequencer.

5.1.8 Sequence (SFIFO_sequence)

This parameterized class extends `uvm_sequence` class. The parameter for this class will be `SFIFO_sequence_items`. In this class, `body()` method serves the main purpose of randomizing the sequence items. Code could also be included to constraint randomize those sequence items. In the `pre_body()` method of this class, objections are raised. Those objections are dropped in the `post_body()` method.

5.1.9 Sequencer (SFIFO_sequencer)

This component is responsible for running the sequences. Sequencer has to communicate with the driver. This communication happens using the built-in port called `sequence_item_export`. This component class is a parameterized class that takes in `SFIFO_sequence_items` as its parameter. Communication between the sequencer and the driver is basically a request and acknowledgment sort of communication. The sequencer starts communicating with the driver by sending a request through that built-in port (`sequence_item_export`), which the driver will respond by sending a response to the sequencer.

5.1.10 Driver (SFIFO_driver)

This component is responsible for driving all the randomized sequence items into the DUT. It also uses the virtual interfaces meant for each sub-module in the design. Objects for those handles are created in the build phase just like in other components.

`SFIFO_driver` drives the interface signals such as `w_data`, `write_request` and `read_request` at their corresponding clocks.

During the run phase, the `reset_dut` and `drive` tasks are run in parallel inside a fork and

join block. Using the `seq_item_port`, the `SFIFO_driver` grabs the randomized sequence items and sends them through the interfaces of the DUT.

5.1.11 Monitor (`SFIFO_monitor`, `SFIFO_monitor_out`)

DUT's response will be sensed by `SFIFO_monitor`. This component is created by extending the `uvm_monitor` class. Virtual interface handles are created in the build phase to help in monitoring the data. Two tasks, `collect_transactions` and `record_tr`, are run in parallel in the `run_phase`.

`SFIFO_monitor` monitors the input data from the DUT interface. These input signals are sent through the `item_collected_port` and sent to the reference model (in the case of `SFIFO_monitor`). `SFIFO_monitor_out` collects the output data from the DUT interface. These collected transactions are sent through `item_collected_port` and sent to the scoreboard (in the case of `SFIFO_monitor_out`).

5.1.12 Scoreboard (`SFIFO_scoreboard`)

This component class is responsible for verification of functional correctness of the DUT. It extends `uvm_scoreboard` class. Two ports, `uvm_put_port` and `uvm_analysis_port`, are used here. Basically, results from the reference model and the DUT are obtained through the corresponding ports.

Different functions and tasks are written in this class responsible for getting the data from the `uvm_put_port` (from reference model). 'put' task does receive the data from the `uvm_put_port`. 'write' function is responsible for comparison between the reference model output and the DUT output. Accordingly, display statements are included in that function to notify the mismatch or match of the results.

Non-combinational Area (μm^2)	95301.35741
Combinational Area (μm^2)	19023.68167
Buf/Inv Area (μm^2)	1916.00642
Total Area (μm^2)	114325.0390
Test coverage	100%
Slack (MET) (ns)	0.0887

Table 5.1: Area, DFT and Timing Report

Internal (mW)	Switching (μW)	Leakage (nW)	Total (mW)
5.4537	192.1880	497.2828	5.6459

Table 5.2: Power Analysis Report

5.2 Results

Implementation and functional correctness was successfully carried out for the Synchronous FIFO module. Results obtained are shown below.

5.2.1 Synchronous FIFO Design Logic Synthesis Report

The design's logic synthesis was performed in the TSMC 180nm technology. The hierarchical area distribution, test coverage and timing report results are shown in Table 5.1. 114325.0390 μm^2 is the Synchronous FIFO design's total area. The power analysis report results are shown in Table 5.2. The total power consumed by the final design module is 5.6459 mW.

5.2.2 Simulation Results - Data read and write operation

Both data read and data write is shown in Figure 5.1. There are two clocks, `clk_read_logic` and `clk_write_logic`, that control the read and the write operation, respectively.

At the rising edge of `clk_read_logic`, `read_request` is sampled. If it is high, `empty_fifo_status` is sampled to either assert or de-assert the `r_enable` signal. Once `r_enable` signal is high,

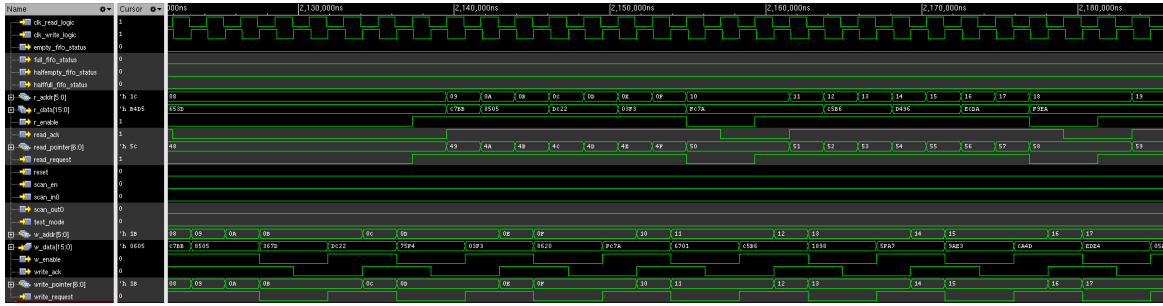


Figure 5.1: Simulation Waveform

valid read operation takes place by reading the data from the memory array at the `read_ptr` location.

At the rising edge of `clk_write_logic`, write request is sampled and if found high, `w_enable` signal is either asserted or de-asserted based on the `full_fifo_status` signal. If the memory array is full, `full_fifo_status` will be set. `w_enable` signal won't be asserted, when the memory array is full. Valid write operation takes place only when the `w_enable` is high. It involves accessing the memory array location pointed by `write_ptr` to write in the `w_data`.

5.2.3 Coverage

Code coverage and functional coverage[11] are essential in any verification plan. While code coverage tells how much lines of code or block have been executed, functional coverage tries to address other deficiencies in the DUT.

A covergroup is included in the sequencer part of the test bench that creates various bins to cover all the possible values of `w_data`. In this case, coverage report would tell if all the possible testcases are passed or not. For this project, the final coverage report is checked using the Cadence Integrated Metrics Center (IMC) tool and both the code coverage and the functional coverage were found to 100%.

Chapter 6

Conclusions

This chapter talks about conclusions and future work derived from this work.

6.1 Project Conclusions

This paper deals with the creation of a synchronous FIFO module and its verification using UVM test bench environment. Three sub-modules of the synchronous FIFO design were designed using Verilog HDL and integrated by instantiating all the three in the top-level module. The test bench environment for this design was easily built by integrating all the verification components which communicate with each other through ports and TLM interfaces. It tries to verify the correct functionality of data write and data read with proper flag triggers at the expected time. For achieving this, a reference model was written mimicking the behavior of the Design under Test (DUT). Comparison with the DUT outputs and the reference model outputs tells if the DUT functions correctly or not.

A covergroup was written in the sequencer part of the test bench to check if all the possible cases of inputs are achieved and reports coverage judging the efficiency of the test

bench environment.

6.2 Future Work

The current Synchronous FIFO design has a memory array of fixed depth (64) and fixed data width (16 bits). Enhancements to the functionality of this design can be done by including a logic that could bring about memory array's width and depth expansion. This depth expansion can be triggered, when new data has to be written during the memory array's full status. After adding such new features, the UVM test bench can be altered to support the testing of new features as well.

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Appendix I

Source Code

I.1 Synchronous FIFO RTL

I.1.1 Write control logic

```
----- write_control.v -----
1 //FIFO parameters
2 `define FIFO_DEPTH 64
3 `define FIFO_MEM_ADDR_WIDTH 6
4 `define FIFO_HALFFULL 4
5
6 module write_control (
7
8     reset,
9     clk_write_logic,
10    read_pointer,
11    write_request,
12    w_enable,
13    write_ack,
14    write_pointer,
15    full_fifo_status,
16    halffull_fifo_status,
17    wc_scan_in0,
18    wc_scan_en,
19    wc_test_mode,
20    wc_scan_out0
21 );
22 input reset;
```

```
23 input clk_write_logic;
24 input reg [`FIFO_MEM_ADDR_WIDTH:0] read_pointer;
25 input write_request;
26 input reg wc_scan_in0, // test scan mode data input
27             wc_scan_en, // test scan mode enable
28             wc_test_mode; // test mode select
29 output w_enable;
30 output reg write_ack;
31 output reg [`FIFO_MEM_ADDR_WIDTH:0] write_pointer;
32 output full_fifo_status;
33 output reg halffull_fifo_status;
34 output wc_scan_out0; // test scan mode data
35 output wire [`FIFO_MEM_ADDR_WIDTH-1:0] mem_addr_read;
36
37 wire [`FIFO_MEM_ADDR_WIDTH-1:0] mem_addr_write;
38
39 assign mem_addr_read = read_pointer [`FIFO_MEM_ADDR_WIDTH-1:0];
40 assign mem_addr_write = write_pointer [`FIFO_MEM_ADDR_WIDTH-1:0];
41 assign full_fifo_status = ((mem_addr_write == `FIFO_DEPTH - 1) &&
42   ↪ (read_pointer[`FIFO_MEM_ADDR_WIDTH] ^ write_pointer[`FIFO_MEM_ADDR_WIDTH]));
43 assign w_enable = (write_request && (full_fifo_status==0))?1:0;
44
45 always@(posedge clk_write_logic or posedge reset) begin
46     if(reset) begin
47         write_pointer <= 0;
48         write_ack <= 0;
49     end
50     else begin
51         halffull_fifo_status = ((`FIFO_DEPTH -
52   ↪ mem_addr_write)<=(`FIFO_HALFFULL))?1:0;
53         if(w_enable) begin
54             write_ack <= 1;
55             write_pointer <= write_pointer + 1'b1;
56             ↪
57         end
58         else
59             write_ack <= 0;
60     end
61 end
62
63 endmodule
```

I.1.2 Read control logic

```

----- read_control.v -----
1 //FIFO parameters
2 `define FIFO_DEPTH 64
3 `define FIFO_MEM_ADDR_WIDTH 6
4 `define FIFO_HALFEMPTY 4
5
6 module read_control (
7
8     reset,
9     clk_read_logic,
10    write_pointer,
11    read_request,
12    r_enable,
13    read_ack,
14    read_pointer,
15    empty_fifo_status,
16    halfempty_fifo_status,
17    rc_scan_in0,
18    rc_scan_en,
19    rc_test_mode,
20    rc_scan_out0
21
22    );
23
24 input reset;
25 input clk_read_logic;
26 input reg [`FIFO_MEM_ADDR_WIDTH:0] write_pointer;
27 input read_request;
28 input reg rc_scan_in0, rc_scan_en, rc_test_mode;
29 output r_enable;
30 output reg read_ack;
31 output reg [`FIFO_MEM_ADDR_WIDTH:0] read_pointer;
32 output empty_fifo_status;
33 output reg halfempty_fifo_status;
34 output rc_scan_out0;
35
36
37 wire [`FIFO_MEM_ADDR_WIDTH-1:0] mem_addr_read;
38 wire [`FIFO_MEM_ADDR_WIDTH-1:0] mem_addr_write;
39
40 assign mem_addr_read = read_pointer [`FIFO_MEM_ADDR_WIDTH-1:0];
41 assign mem_addr_write = write_pointer [`FIFO_MEM_ADDR_WIDTH-1:0];
42 assign empty_fifo_status = ((mem_addr_read == 0) && (mem_addr_write == 0) &&
43     ↪ read_pointer[`FIFO_MEM_ADDR_WIDTH] == write_pointer[`FIFO_MEM_ADDR_WIDTH])?1:0;
44 assign r_enable = (read_request && (empty_fifo_status==0))?1:0;
45
46 always@(posedge clk_read_logic or posedge reset) begin
47     if(reset) begin
48         read_pointer <= 0;
49         read_ack <= 0;

```

```

46     end
47     else begin
48         halfempty_fifo_status =
49             ↪ ((mem_addr_read)<=(`FIFO_HALFEMPTY))?1:0;
50         if(r_enable) begin
51             read_ack <= 1;
52             read_pointer <= read_pointer + 1'b1;
53         end
54         else
55             read_ack <= 0;
56     end
57 endmodule
58

```

I.1.3 Memory array

```

memory_array.v
1 //FIFO parameters
2 `define MEM_ADDR_WIDTH 6
3 `define MEM_DEPTH 64
4 `define MEM_DATA_WIDTH 16
5
6 module memory_array (
7     input clk_write_logic,
8     input clk_read_logic,
9     input [`MEM_ADDR_WIDTH-1:0] w_addr,
10    input [`MEM_ADDR_WIDTH-1:0] r_addr,
11    input w_enable,
12    input r_enable,
13    input reg [`MEM_DATA_WIDTH-1:0] w_data,
14    input reg mem_scan_in0,
15    input reg mem_scan_en,
16    input reg mem_test_mode,
17    output reg [`MEM_DATA_WIDTH-1:0] r_data,
18    output mem_scan_out0
19    );
20
21    reg [`MEM_DATA_WIDTH-1:0] memory [0:`MEM_DEPTH-1];
22
23    always @(posedge clk_write_logic) begin
24        if(w_enable)
25            memory[w_addr] <= w_data;
26    end
27
28    always @(posedge clk_read_logic) begin

```

```
29         if(r_enable)
30             r_data <= memory[r_addr];
31     end
32
33 endmodule
```

I.1.4 SFIFO

```
                                SFIFO.v
1  `define FIFO_DEPTH 64
2  `define FIFO_MEM_ADDR_WIDTH 6
3  `define FIFO_MEM_DATA_WIDTH 16
4  `define FIFO_HALFEMPTY 4
5  `define FIFO_HALFFULL 4
6
7  module SFIFO (
8
9             reset,
10            clk_write_logic,
11            clk_read_logic,
12            read_request,
13            w_data,
14            write_request,
15            r_data,
16            read_ack,
17            w_enable,
18            r_enable,
19            empty_fifo_status,
20            halfempty_fifo_status,
21            full_fifo_status,
22            halffull_fifo_status,
23            write_ack,
24            scan_in0,
25            scan_en,
26            test_mode,
27            scan_out0
28        );
29  input  reset,          // system reset
30         clk_read_logic,
31         clk_write_logic,
32         read_request,
33         write_request;
34  input reg [`FIFO_MEM_DATA_WIDTH-1:0] w_data;
35  input reg scan_in0,    // test scan mode data input
36         scan_en,       // test scan mode enable
37         test_mode;    // test mode select
```

```

38
39 output reg [`FIFO_MEM_DATA_WIDTH-1:0] r_data;
40 output w_enable, r_enable;
41 output reg read_ack;
42 output empty_fifo_status, full_fifo_status;
43 output reg halfempty_fifo_status,
44             halffull_fifo_status,
45             write_ack;
46 output scan_out0;      // test scan mode data output
47
48 reg [`FIFO_MEM_ADDR_WIDTH:0] read_pointer;
49 reg [`FIFO_MEM_ADDR_WIDTH:0] write_pointer;
50
51 wire [`FIFO_MEM_ADDR_WIDTH-1:0] w_addr;
52 wire [`FIFO_MEM_ADDR_WIDTH-1:0] r_addr;
53
54 assign w_addr = write_pointer [`FIFO_MEM_ADDR_WIDTH-1:0];
55 assign r_addr = read_pointer  [`FIFO_MEM_ADDR_WIDTH-1:0];
56
57 read_control READ_CONTROL_MOD (
58
59             .reset(reset),
60             .clk_read_logic(clk_read_logic),
61             .write_pointer(write_pointer),
62             .read_request(read_request),
63             .r_enable(r_enable),
64             .read_ack(read_ack),
65             .read_pointer(read_pointer),
66             .empty_fifo_status(empty_fifo_status),
67             .halfempty_fifo_status(halfempty_fifo_status),
68             .rc_scan_in0(scan_in0),
69             .rc_scan_en(scan_en),
70             .rc_test_mode(test_mode),
71             .rc_scan_out0(scan_out0)
72
73             );
74
75 write_control WRITE_CONTROL_MOD (
76
77             .reset(reset),
78             .clk_write_logic(clk_write_logic),
79             .read_pointer(read_pointer),
80             .write_request(write_request),
81             .w_enable(w_enable),
82             .write_ack(write_ack),
83             .write_pointer(write_pointer),
84             .full_fifo_status(full_fifo_status),
85             .halffull_fifo_status(halffull_fifo_status),
86             .wc_scan_in0(scan_in0),

```

```

87         .wc_scan_en(scan_en),
88         .wc_test_mode(test_mode),
89         .wc_scan_out0(scan_out0)
90     );
91
92
93
94     memory_array MEM_ARRAY_MOD (
95
96         .clk_write_logic(clk_write_logic),
97         .clk_read_logic(clk_read_logic),
98         .w_addr(w_addr),
99         .r_addr(r_addr),
100        .w_enable(w_enable),
101        .r_enable(r_enable),
102        .w_data(w_data),
103        .r_data(r_data),
104        .mem_scan_in0(scan_in0),
105        .mem_scan_en(scan_en),
106        .mem_test_mode(test_mode),
107        .mem_scan_out0(scan_out0)
108
109    );
110
111
112     endmodule

```

I.2 UVM Testbench

I.2.1 Interface

```

----- interface.sv -----
1  `define ADDR_WIDTH 6
2  `define DATA_WIDTH 16
3
4  //-----Write control interface-----
5  interface write_control_intf(input logic clk_write_logic, input logic reset);
6  bit [`ADDR_WIDTH:0] read_pointer;
7  logic write_request;
8  logic w_enable;
9  logic write_ack;
10 bit [`ADDR_WIDTH:0] write_pointer;
11 logic full_fifo_status;
12 logic halffull_fifo_status;

```

```
13 logic scan_in0, scan_en, test_mode, scan_out0;
14
15 clocking cb@(posedge clk_write_logic);
16 output reset;
17 output read_pointer;
18 output write_request;
19 output scan_in0, scan_en, test_mode;
20 input w_enable;
21 input write_ack;
22 input write_pointer;
23 input full_fifo_status;
24 input halffull_fifo_status;
25 input scan_out0;
26 endclocking:cb
27
28 modport WC(clocking cb, input clk_write_logic);
29
30 endinterface:write_control_intf
31 //-----
32
33 //-----Read control interface-----
34 interface read_control_intf(input logic clk_read_logic, input logic reset);
35 logic reset;
36 bit [`ADDR_WIDTH:0] write_pointer;
37 logic read_request;
38 logic r_enable;
39 logic read_ack;
40 bit [`ADDR_WIDTH:0] read_pointer;
41 logic empty_fifo_status;
42 logic halfempty_fifo_status;
43 logic scan_in0, scan_en, test_mode, scan_out0;
44
45 clocking cb@(posedge clk_read_logic);
46 output reset;
47 output write_pointer;
48 output read_request;
49 output scan_in0, scan_en, test_mode;
50 input r_enable;
51 input read_ack;
52 input read_pointer;
53 input empty_fifo_status;
54 input halfempty_fifo_status;
55 input scan_out0;
56 endclocking:cb
57
58 modport RC(clocking cb, input clk_read_logic);
59
60 endinterface:read_control_intf
61 //-----
```



```

62
63 //-----Memory array interface-----
64 interface mem_array_intf(input logic clk_write_logic);
65 logic clk_read_logic;
66 bit [`ADDR_WIDTH-1:0] w_addr;
67 bit [`ADDR_WIDTH-1:0] r_addr;
68 logic w_enable;
69 logic r_enable;
70 bit [`DATA_WIDTH-1:0] w_data;
71 bit [`DATA_WIDTH-1:0] r_data;
72
73 clocking cb@(posedge clk_write_logic);
74 output clk_read_logic;
75 output w_addr;
76 output r_addr;
77 output w_enable;
78 output r_enable;
79 output w_data;
80 input r_data;
81 endclocking:cb
82
83 modport MEM(clocking cb, input clk_write_logic);
84
85 endinterface:mem_array_intf
86
87 //-----

```

I.2.2 SFIFO_top_tb

```

SFIFO_top_tb.sv
1 /* * Author: Vinoth Nagarajan
2 *           RIT, NY, USA
3 * Module: SFIFO_top_tb */
4
5 `include "interface.sv"
6 `include "SFIFO_package.sv"
7 `define write_logic_half_clock_period 100
8 `define read_logic_half_clock_period 1000
9 //-----
10
11 module test;
12
13 //-----
14 ↵
14 import uvm_pkg::*;
15 import SFIFO_package::*;

```

```

16 //-----
17     bit clk_write_logic;
18     bit clk_read_logic;
19     bit reset;
20     bit scan_en, scan_in0, test_mode;
21     wire scan_out0;
22     assign scan_out0 = 1'b0;
23
24 initial begin
25     scan_en = 1'b0;
26     scan_in0 = 1'b0;
27     test_mode = 1'b0;
28     clk_write_logic = 1'b0;
29     clk_read_logic = 1'b0;
30     reset = 0;
31     #25 reset = 1;
32     #25 reset = 0;
33 end
34
35 always begin #`write_logic_half_clock_period clk_write_logic <= ~ clk_write_logic;
36             #`read_logic_half_clock_period clk_read_logic <= ~ clk_read_logic;
37 end
38 //-----
39     //Interface instantiation
40     write_control_intf w_ctrl(clk_write_logic, reset);
41     read_control_intf r_ctrl(clk_read_logic, reset);
42     mem_array_intf memory_intf(clk_write_logic);
43 //-----
44 SFIFO top (
45
46     .reset(w_ctrl.reset),
47     .clk_write_logic(w_ctrl.clk_write_logic),
48     .clk_read_logic(r_ctrl.clk_read_logic),
49     .read_request(r_ctrl.read_request),
50     .w_data(memory_intf.w_data),
51     .write_request(w_ctrl.write_request),
52     .r_data(memory_intf.r_data),
53     .read_ack(r_ctrl.read_ack),
54     .w_enable(w_ctrl.w_enable),
55     .r_enable(r_ctrl.r_enable),
56     .empty_fifo_status(r_ctrl.empty_fifo_status),
57     .halfempty_fifo_status(r_ctrl.halfempty_fifo_status),
58     .full_fifo_status(w_ctrl.full_fifo_status),
59     .halffull_fifo_status(w_ctrl.halffull_fifo_status),
60     .write_ack(w_ctrl.write_ack),
61     .scan_in0(scan_in0),
62     .scan_en(scan_en),
63     .test_mode(test_mode),
64     .scan_out0(scan_out0)
65 );

```

```

65 //-----
66
67 initial begin
68     $set_coverage_db_name("SFIFO");
69     $timeformat(-9,2,"ns", 16);
70     `ifdef SDFSCAN
71         $sdf_annotate("sdf/SFIFO_tsmc18_scan.sdf", test.top);
72     `endif
73     uvm_config_db#(virtual write_control_intf)::set(uvm_root::get(), "*",
74     ↪ "w_ctrl", w_ctrl);
75     uvm_config_db#(virtual read_control_intf)::set(uvm_root::get(), "*", "r_ctrl",
76     ↪ r_ctrl);
77     uvm_config_db#(virtual mem_array_intf)::set(uvm_root::get(),
78     ↪ "*", "memory_intf", memory_intf);
79     run_test("test");
80 end
81 //-----
82 endmodule:test

```

I.2.3 SFIFO_test

```

SFIFO_test.sv
1  /* * Author: Vinoth Nagarajan
2     *           RIT, NY, USA
3     * Module: test */
4
5  class test extends uvm_test;
6  //-----
7     `uvm_component_utils (test)
8  //-----
9     function new (string name="test", uvm_component parent=null);
10        super.new (name, parent);
11    endfunction : new
12 //-----
13    Environment t_env;
14    SFIFO_sequence seq;
15    SFIFO_sequence_items seq_items;
16 //-----
17    virtual function void build_phase(uvm_phase phase);
18        super.build_phase(phase);
19        `uvm_info(get_full_name(), "Build phase called in test", UVM_LOW)
20        ↪
21        t_env = Environment::type_id::create(.name("t_env"),
22        ↪ .parent(this));

```

```

21         seq = SFIFO_sequence::type_id::create(.name("seq"), .parent(this));
           ↳         uvm_config_db#(uvm_object_wrapper)::set(this,"*",
           ↳         "default_sequence", SFIFO_sequence::type_id::get());
           ↳         endfunction: build_phase
22 //-----
23     virtual function void connect_phase(uvm_phase phase);
24         super.connect_phase(phase);
25         `uvm_info(get_full_name(), "Connect phase called in test", UVM_LOW)
           ↳
26     endfunction: connect_phase
27 //-----
28     virtual function void end_of_elaboration_phase(uvm_phase phase);
           ↳
29         uvm_top.print_topology();
30     endfunction: end_of_elaboration_phase
           ↳ //-----
31     function void start_of_simulation_phase(uvm_phase phase);
32         super.start_of_simulation_phase (phase);
33     endfunction: start_of_simulation_phase
34 //-----
35     virtual task run_phase(uvm_phase phase);
36         `uvm_info(get_full_name(), "in main phase", UVM_LOW)
37         phase.raise_objection(.obj(this));
38         seq.start(t_env.agent.sequencer);
39         phase.drop_objection(.obj(this));
40     endtask: run_phase
41
42 //-----
43 endclass: test

```

I.2.4 SFIFO_env

```

----- SFIFO_env.sv -----
1  /* * Author: Vinoth Nagarajan
2     *           RIT, NY, USA
3     * Module: Environment */
4
5  class Environment extends uvm_env;
6  //-----
7     ↳         `uvm_component_utils(Environment)
           uvm_tlm_analysis_fifo #(SFIFO_sequence_items) to_refmod;
8  //-----
9     function new(string name="Environment", uvm_component parent=null);
           ↳
10         super.new(name,parent);
11         to_refmod = new("to_refmod", this);

```

```

12     endfunction: new
13 //-----
14     SFIFO_agent agent;
15     refmod_exec reference_mod;
16     SFIFO_agent_out agent_out;
17     SFIFO_scoreboard #(SFIFO_sequence_items_out) scoreboard;
18 //-----
19     virtual function void build_phase(uvm_phase phase);
20         super.build_phase(phase);
21         uvm_report_info(get_full_name(),"Build phase called in Environment",
22             ↪ UVM_LOW);
23         agent = SFIFO_agent::type_id::create(.name("agent"), .parent(this));
24             ↪
25         agent_out = SFIFO_agent_out::type_id::create(.name("agent_out"),
26             ↪ .parent(this));
27         reference_mod = refmod_exec::type_id::create(.name("reference_mod"),
28             ↪ .parent(this));
29         scoreboard = SFIFO_scoreboard
30             ↪ #(SFIFO_sequence_items_out)::type_id::create(.name("scoreboard"),
31             ↪ .parent(this));
32             ↪ uvm_report_info(get_full_name(),"Build phase in
33             ↪ Environment ends", UVM_LOW);
34     endfunction: build_phase
35 //-----
36     virtual function void connect_phase(uvm_phase phase);
37         super.connect_phase(phase);
38         uvm_report_info(get_full_name(),"START of connect phase in
39             ↪ Environment",UVM_LOW);
40         //Connect agent to FIFO
41         agent.item_collected_port.connect(to_refmod.analysis_export);
42             ↪
43         //Connect FIFO to REFMOD
44         reference_mod.in.connect(to_refmod.get_export);
45         //Connect scoreboard
46         reference_mod.out.connect(scoreboard.from_refmod);
47         agent_out.item_collected_port.connect(scoreboard.from_dut);
48         uvm_report_info(get_full_name(),"END of connect phase in
49             ↪ Environment",UVM_LOW);
50     endfunction: connect_phase
51 //-----
52     virtual function void end_of_elaboration_phase(uvm_phase phase);
53         super.end_of_elaboration_phase(phase);
54     endfunction: end_of_elaboration_phase
55 //-----
56     ↪
57     virtual function void report_phase(uvm_phase phase);
58         super.report_phase(phase);
59         `uvm_info(get_type_name(),
60             $sformatf("Reporting matched %0d",

```

```

49         scoreboard.m_matches), UVM_NONE)
50     if (scoreboard.m_mismatches) begin
51         `uvm_error(get_type_name(),
52             $sformatf("Saw %0d mismatched
53                 ↪ samples",          scoreboard.m_mismatches))
54     end
55     endfunction: report_phase
56 //-----
57 endclass: Environment

```

I.2.5 SFIFO_agent

```

SFIFO_agent.sv
1  /* * Author: Vinoth Nagarajan
2     *           RIT, NY, USA
3     * Module: SFIFO_agent
4  */
5
6  class SFIFO_agent extends uvm_agent;
7  //-----
8     ↪     `uvm_component_utils(SFIFO_agent)
9     SFIFO_sequencer sequencer;
10    SFIFO_driver driver;
11    SFIFO_monitor monitor;
12    uvm_analysis_port#(SFIFO_sequence_items) item_collected_port;
13    ↪    //-----
14    function new(string name = "SFIFO_agent", uvm_component parent);
15    ↪
16        super.new(name, parent);
17        item_collected_port = new("item_collected_port", this);
18    endfunction: new
19 //-----
20 virtual function void build_phase(uvm_phase phase);
21     super.build_phase(phase);
22     `uvm_info(get_full_name(), "Build phase called in agent", UVM_LOW)
23     ↪
24     monitor = SFIFO_monitor::type_id::create("monitor", this);
25     ↪
26     sequencer = SFIFO_sequencer::type_id::create(.name("sequencer"),
27         ↪     .parent(this));
28     driver = SFIFO_driver::type_id::create(.name("driver"), .parent(this));
29     ↪
30     `uvm_info(get_full_name(), "Build phase ends in agent", UVM_LOW)
31     ↪
32     endfunction: build_phase
33 //-----

```

```

26     virtual function void connect_phase(uvm_phase phase);
27         super.connect_phase(phase);
28         `uvm_info(get_full_name(), "Connect phase called in agent",
                ↪ UVM_LOW)
                ↪
                ↪         monitor.item_collected_port.connect(item_collected_port);
                ↪         driver.seq_item_port.connect(sequencer.seq_item_export);
                ↪
29         `uvm_info(get_full_name(), "Connect phase ends in agent", UVM_LOW)
                ↪
30     endfunction: connect_phase
31 //-----
32 endclass: SFIFO_agent

```

I.2.6 SFIFO_agent_out

```

----- SFIFO_agent_out.sv -----
1  /* * Author: Vinoth Nagarajan
2     *           RIT, NY, USA
3     * Module: SFIFO_agent_out */
4
5  class SFIFO_agent_out extends uvm_agent;
6  ↪ //-----
7     `uvm_component_utils(SFIFO_agent_out)
8     SFIFO_monitor_out  mon_out;
9     uvm_analysis_port #(SFIFO_sequence_items_out) item_collected_port;
10 ↪ //-----
11     function new(string name = "SFIFO_agent_out", uvm_component parent = null);
12         super.new(name, parent);
13         item_collected_port = new("item_collected_port", this);
14     endfunction
15 ↪ //-----
16     virtual function void build_phase(uvm_phase phase);
17         super.build_phase(phase);
18         mon_out = SFIFO_monitor_out::type_id::create("mon_out", this);
19     endfunction
20 ↪ //-----
21     virtual function void connect_phase(uvm_phase phase);
22         super.connect_phase(phase);
23         mon_out.item_collected_port.connect(item_collected_port);
24     endfunction
25 ↪ //-----
26 endclass: SFIFO_agent_out

```

I.2.7 SFIFO_scoreboard

```

1  /* * Author: Vinoth Nagarajan
2      *           RIT, NY, USA
3      * Module: SFIFO_scoreboard */
4
5  class SFIFO_scoreboard #(type T = SFIFO_sequence_items_out) extends uvm_scoreboard;
6  //-----
7      typedef SFIFO_scoreboard #(T) this_type;
8      `uvm_component_param_utils(this_type)
9      const static string type_name = "SFIFO_scoreboard #(T)";
10     uvm_put_imp #(T, this_type) from_refmod;
11     uvm_analysis_imp #(T, this_type) from_dut;
12     typedef uvm_built_in_converter #( T ) convert;
13
14         int m_matches, m_mismatches;
15         T exp;
16         bit free;
17         event compared, end_of_simulation;
18         integer count;
19 //-----
20     function new(string name="SFIFO_scoreboard", uvm_component
21     → parent=null);
22         super.new(name, parent);
23         from_refmod = new("from_refmod", this);
24         from_dut = new("from_dut", this);
25         m_matches = 0;
26         count = 0;
27         m_mismatches = 0;
28         exp = new("exp");
29         free = 0;
30     endfunction
31 //-----
32     virtual function string get_type_name();
33         return type_name;
34     endfunction
35 //-----
36     task run_phase(uvm_phase phase);
37         phase.raise_objection(this);
38         @(end_of_simulation);
39         $finish;
40         phase.drop_objection(this);
41     endtask
42 //-----
43     virtual task put(T t);
44         if(!free) @compared;
45         exp.copy(t);
46         free = 0;

```



```

46         @compared;
47         free = 1;
48     endtask
49 //-----
50     virtual function bit try_put(T t);
51         if(free) begin
52             exp.copy(t);
53             free = 0;
54             return 1;
55         end
56         else
57             return 0;
58     endfunction
59 //-----
60     virtual function bit can_put();
61         return free;
62     endfunction
63 //-----
64     virtual function void write(T rec);
65         if (free)
66             uvm_report_fatal("No expect transaction to compare
67             ↪ with", "");
68             if (exp.compare(rec)) begin
69                 uvm_report_info("Comparator match", "");
70                 m_matches++;
71             end
72             else begin
73                 uvm_report_warning("Comparator Mismatch", "");
74                 m_mismatches++;
75             end
76         if(m_matches+m_mismatches > 1000) begin
77             $display("-----End-----
78             ↪                                     ->end_of_simulation;
79         end
80         ->compared;
81     endfunction
82 //-----
83 endclass

```

I.2.8 SFIFO_refmod

```

1  /* * Author: Vinoth Nagarajan
2     *           RIT, NY, USA
3     * Module: SFIFO_refmod */

```

SFIFO_refmod.sv

```

4
5 `define FIFO_DEPTH 64
6 `define FIFO_MEM_ADDR_WIDTH 6
7 `define FIFO_HALFFULL 4
8 `define FIFO_HALFEMPTY 4
9 //-----
10 class SFIFO_refmod extends uvm_object;
11 //-----
12     ↪
13     SFIFO_sequence_items seq_in;
14     `uvm_object_utils(SFIFO_refmod)
15     bit [15:0] write_read_q[$];
16     bit full,empty,almost_full,almost_empty;
17     integer read_counter, write_counter;
18     bit [15:0] rd;
19     typedef bit [15:0] queue_of_int[$];
20     virtual write_control_intf w_ctrl;
21     virtual read_control_intf r_ctrl;
22     virtual mem_array_intf memory_intf;
23 //-----
24     function new (string name = "SFIFO_refmod");
25         super.new(name);
26         assert(uvm_config_db#(virtual write_control_intf)::get(uvm_root::get(),
27             ↪     "*", "w_ctrl", w_ctrl));
28             ↪     assert(uvm_config_db#(virtual
29             ↪     read_control_intf)::get(uvm_root::get(), "*", "r_ctrl", r_ctrl));
30             ↪     assert(uvm_config_db#(virtual
31             ↪     mem_array_intf)::get(uvm_root::get(), "*", "memory_intf",
32             ↪     memory_intf));
33             ↪     seq_in =
34             ↪     SFIFO_sequence_items::type_id::create("seq_in");
35     endfunction: new
36 //-----
37     ↪
38     task refmod_reset;
39         full = 0;
40         empty = 0;
41         almost_full = 0;
42         almost_empty = 0;
43         read_counter = 0;
44         write_counter = 0;
45     endtask: refmod_reset
46 //-----
47     function int full_almostfull_status_check();
48         if(write_counter == `FIFO_DEPTH - 1)
49             return 1;
50         else if((`FIFO_DEPTH - write_counter) <= `FIFO_HALFFULL)
51             ↪
52             return 2;
53         else

```

```
43         return 0;
44     endfunction: full_almostfull_status_check
45 //-----
46     function int empty_almostempty_status_check();
47         if(write_counter == 0)
48             return 1;
49         else if(read_counter <= `FIFO_HALFEMPTY)
50             return 2;
51         else
52             return 0;
53     endfunction: empty_almostempty_status_check
54 //-----
55 ↵
56     task flag_update;
57         if(full_almostfull_status_check()==1)
58             begin
59                 full = 1;
60                 almost_full = 1;
61             end
62         else if(full_almostfull_status_check()==2)
63             begin
64                 full = 0;
65                 almost_full = 1;
66             end
67         else
68             begin
69                 full = 0;
70                 almost_full = 0;
71             end
72         if(empty_almostempty_status_check()==1)
73             begin
74                 empty = 1;
75                 almost_empty = 0;
76             end
77         else if(empty_almostempty_status_check()==2)
78             begin
79                 empty=0;
80                 almost_empty = 1;
81             end
82         else begin
83             empty=0;
84             almost_empty = 0;
85         end
86     endtask
87 //-----
88     function void push(bit wr, bit [15:0] wd);
89         if(full==0) begin
90             if(wr) begin
```

```

91         write_read_q.push_front(wd);
92         ↵
93         write_counter += 1;
94         ↵
95     end
96 endfunction
97 //-----
98 function bit [15:0] pop(bit rr);
99     if(empty==0) begin
100         if(rr) begin
101             rd = write_read_q.pop_back();
102             ↵
103             read_counter += 1;
104             ↵
105         end
106     return rd;
107     end
108 endfunction
109 //-----
110 endclass: SFIFO_refmod
111 //-----
112 class refmod_exec extends uvm_component;
113 //-----
114     `uvm_component_utils(refmod_exec)
115     SFIFO_sequence_items seq_in;
116     SFIFO_sequence_items_out seq_out;
117     virtual write_control_intf w_ctrl;
118     virtual read_control_intf r_ctrl;
119     virtual mem_array_intf memory_intf;
120     SFIFO_refmod mod_ref;
121 //-----
122     uvm_get_port #(SFIFO_sequence_items) in;
123     uvm_put_port #(SFIFO_sequence_items_out) out;
124 //-----
125     function new(string name = "refmod_exec", uvm_component parent);
126         ↵
127         super.new(name, parent);
128         mod_ref = new();
129         in = new("in", this);
130         out = new("out", this);
131     endfunction
132 //-----
133     virtual function void build_phase(uvm_phase phase);
134         super.build_phase(phase);
135         uvm_report_info(get_full_name(), "Build phase called in Reference model",
136             ↵ UVM_LOW);

```

```

134         seq_out = SFIFO_sequence_items_out::type_id::create("seq_out", this);
135         ↪
136         seq_in = SFIFO_sequence_items::type_id::create("seq_in", this);
137         ↪
138         assert(uvm_config_db#(virtual write_control_intf)::get(uvm_root::get(),
139         ↪         "*", "w_ctrl", w_ctrl));
140         ↪         assert(uvm_config_db#(virtual
141         ↪         read_control_intf)::get(uvm_root::get(), "*", "r_ctrl", r_ctrl));
142         ↪         assert(uvm_config_db#(virtual
143         ↪         mem_array_intf)::get(uvm_root::get(), "*", "memory_intf",
144         ↪         memory_intf));
145         ↪         uvm_report_info(get_full_name(), "Build phase ends
146         ↪         in Reference model", UVM_LOW);
147     endfunction: build_phase
148 //-----
149     virtual task run_phase(uvm_phase phase);
150     super.run_phase(phase);
151     uvm_report_info(get_full_name(), "Run phase called in Reference model",
152     ↪     UVM_LOW);
153     mod_ref.refmod_reset;
154     forever begin
155         in.get(seq_in);
156         mod_ref.push(seq_in.write_request, seq_in.w_data);
157         seq_out.r_data = mod_ref.pop(seq_in.read_request);
158         out.put(seq_out);
159         mod_ref.flag_update;
160         seq_out.fifo_full_status = mod_ref.full;
161         seq_out.half_full_fifo_status = mod_ref.almost_full;
162         seq_out.fifo_empty_status = mod_ref.empty;
163         seq_out.half_empty_fifo_status = mod_ref.almost_empty;
164     end
165     uvm_report_info(get_full_name(), "Run phase ends in Reference model",
166     ↪     UVM_LOW);
167 endtask: run_phase
168 //-----
169 endclass: refmod_exec
170

```

I.2.9 SFIFO_monitor

```

1  /* * Author: Vinoth Nagarajan
2     *           RIT, NY, USA
3     * Module: SFIFO_monitor */
4
5  class SFIFO_monitor extends uvm_monitor;

```

```

6 //-----
  ↪      `uvm_component_utils(SFIFO_monitor)
7     SFIFO_sequence_items seq_item;
8     uvm_analysis_port #(SFIFO_sequence_items) item_collected_port;
9 //-----
10    function new(string name="SFIFO_monitor", uvm_component parent=null);
  ↪
11        super.new(name, parent);
12        item_collected_port = new ("item_collected_port", this);
13    endfunction: new
14 //-----
15    virtual write_control_intf w_ctrl;
16    virtual read_control_intf r_ctrl;
17    virtual mem_array_intf memory_intf;
18    event begin_record, end_record;
19 //-----
20    virtual function void build_phase(uvm_phase phase);
21        super.build_phase(phase);
22        uvm_report_info(get_full_name(), "Build phase starts in monitor",
  ↪      UVM_LOW);
23        assert(uvm_config_db#(virtual write_control_intf)::get(this, "",
  ↪      "w_ctrl", w_ctrl));          assert(uvm_config_db#(virtual
  ↪      read_control_intf)::get(this, "", "r_ctrl", r_ctrl));
  ↪      assert(uvm_config_db#(virtual
  ↪      mem_array_intf)::get(this, "", "memory_intf", memory_intf));
  ↪
24        seq_item = SFIFO_sequence_items::type_id::create("seq_item", this);
  ↪
25        uvm_report_info(get_full_name(), "Build phase ends in monitor", UVM_LOW);
  ↪
26    endfunction: build_phase
27 //-----
28    virtual task run_phase(uvm_phase phase);
29        super.run_phase(phase);
30        uvm_report_info(get_full_name(), "Run phase starts in monitor", UVM_LOW);
  ↪
31        collect_transactions(phase);
32        uvm_report_info(get_full_name(), "Run phase ends in monitor", UVM_LOW);
  ↪
33    endtask: run_phase
34 //-----
35    task collect_transactions(uvm_phase phase);
36        wait(w_ctrl.reset == 1);
37        @(negedge w_ctrl.reset);
38        forever begin
39            -> begin_record;
40            @(posedge w_ctrl.clk_write_logic) begin

```

```

41         seq_item.write_request =
           ↳ w_ctrl.write_request;
           ↳
42         seq_item.w_data = memory_intf.w_data;
           ↳
43         end
44         @(posedge r_ctrl.clk_read_logic)
           ↳
45         seq_item.read_request =
           ↳ r_ctrl.read_request;
46         item_collected_port.write(seq_item);
47         -> end_record;
48         end
49         endtask: collect_transactions
50 //-----
           ↳
51         task record_tr;
52             forever begin
53                 @(begin_record);
54                 begin_tr(seq_item, "SFIFO_monitor");
55                 @(end_record);
56                 end_tr(seq_item);
57             end
58         endtask: record_tr
59 //-----
60 endclass: SFIFO_monitor

```

I.2.10 SFIFO_monitor_out

```

----- SFIFO_monitor_out.sv -----
1  /* * Author: Vinoth Nagarajan
2     *           RIT, NY, USA
3     * Module: SFIFO_monitor_out */
4
5  class SFIFO_monitor_out extends uvm_monitor;
6  //-----
           ↳ `uvm_component_utils(SFIFO_monitor_out)
7     uvm_analysis_port #(SFIFO_sequence_items_out) item_collected_port;
8     SFIFO_sequence_items_out seq_item;
9  //-----
10     function new(string name="SFIFO_monitor_out", uvm_component parent=null);
11         super.new(name, parent);
12         item_collected_port = new ("item_collected_port", this);
13     endfunction
14 //-----
15     virtual write_control_intf w_ctrl;

```

```

16     virtual read_control_intf r_ctrl;
17     virtual mem_array_intf memory_intf;
18     event begin_record, end_record;
19 //-----
20     virtual function void build_phase(uvm_phase phase);
21         super.build_phase(phase);
22         uvm_report_info(get_full_name(),"Build phase starts in monitor_out",
23             ↪ UVM_LOW);
23         assert(uvm_config_db#(virtual write_control_intf)::get(this, "",
24             ↪ "w_ctrl", w_ctrl));
24         assert(uvm_config_db#(virtual read_control_intf)::get(this, "",
25             ↪ "r_ctrl", r_ctrl));
25         assert(uvm_config_db#(virtual mem_array_intf)::get(this, "",
26             ↪ "memory_intf", memory_intf));
26         seq_item = SFIFO_sequence_items_out::type_id::create("seq_item", this);
27             ↪
27         uvm_report_info(get_full_name(),"Build phase ends in monitor_out",
28             ↪ UVM_LOW);
28     endfunction: build_phase
29 //-----
30     virtual task run_phase(uvm_phase phase);
31         super.run_phase(phase);
32         uvm_report_info(get_full_name(),"Run phase starts in monitor_out",
33             ↪ UVM_LOW);
33         collect_transactions(phase);
34         uvm_report_info(get_full_name(),"Run phase ends in monitor_out",
35             ↪ UVM_LOW);
35     endtask: run_phase
36 //-----
37     task collect_transactions(uvm_phase phase);
38         wait(w_ctrl.reset == 1);
39         @(negedge w_ctrl.reset);
40         forever begin
41             -> begin_record;
42             @(posedge w_ctrl.clk_write_logic) begin
43                 ↪
43                 seq_item.fifo_full_status = w_ctrl.full_fifo_status;
44                 ↪
44                 seq_item.halffull_fifo_status =
45                 ↪ w_ctrl.halffull_fifo_status;
45             end
46             @(posedge r_ctrl.clk_read_logic) begin
47                 ↪
47                 seq_item.halfempty_fifo_status =
48                 ↪ r_ctrl.halfempty_fifo_status;
48                 ↪
48                 seq_item.fifo_empty_status = r_ctrl.empty_fifo_status;
49                 ↪

```



```

49             if(r_ctrl.read_request)
50                 ↪
51                 seq_item.r_data = memory_intf.r_data;
52                 ↪
53             end
54             item_collected_port.write(seq_item);
55         -> end_record;
56         end
57     endtask: collect_transactions
58 //-----
59     task record_tr;
60         forever begin
61             @(begin_record);
62             begin_tr(seq_item, "SFIFO_monitor_out");
63             @(end_record);
64             end_tr(seq_item);
65         end
66     endtask: record_tr
67 //-----
68 endclass: SFIFO_monitor_out

```

I.2.11 SFIFO_driver

```

SFIFO_driver.sv
1  /* * Author: Vinoth Nagarajan
2     *           RIT, NY, USA
3     * Module: SFIFO_driver */
4
5  class SFIFO_driver extends uvm_driver #(SFIFO_sequence_items);
6  //-----
7     `uvm_component_utils(SFIFO_driver)
8  //-----
9     //Constructor
10    function new (string name = "SFIFO_driver", uvm_component parent=null);
11        ↪
12        super.new(name, parent);
13    endfunction: new
14 //-----
15    //Virtual interfaces declaration
16    virtual write_control_intf w_ctrl;
17    virtual read_control_intf r_ctrl;
18    virtual mem_array_intf memory_intf;
19 //-----
20    virtual function void build_phase(uvm_phase phase);
21        `uvm_info(get_full_name(), "Build phase called in driver",
22        ↪ UVM_LOW)

```

```

21         super.build_phase(phase);
22         assert(uvm_config_db#(virtual write_control_intf)::get(this, "",
           ↳ "w_ctrl", w_ctrl));
           ↳
           ↳         assert(uvm_config_db#(virtual
           ↳ read_control_intf)::get(this, "", "r_ctrl", r_ctrl));
           ↳         assert(uvm_config_db#(virtual
           ↳ mem_array_intf)::get(this, "", "memory_intf", memory_intf));
           ↳         `uvm_info(get_full_name(), "Build
           ↳ phase ends in driver", UVM_LOW)
23     endfunction: build_phase
24 //-----
25     //runs the necessary methods of the driver
26     virtual task run_phase(uvm_phase phase);
27         super.run_phase(phase);
28         `uvm_info(get_full_name(), "Run phase called in driver",
           ↳ UVM_LOW)
29         fork
30             reset_dut;
31             drive(phase);
32         join
33         `uvm_info(get_full_name(), "Run phase called in driver",
           ↳ UVM_LOW)
34     endtask: run_phase
35 //-----
36     //Resets the DUT
37     virtual protected task reset_dut;
38         uvm_report_info(get_full_name(), "Start of reset_dut() method in driver",
           ↳ UVM_LOW);
39         wait(w_ctrl.reset==1);
40         forever begin
41             w_ctrl.write_ack <= '0;
42             w_ctrl.write_pointer <= '0;
43             w_ctrl.full_fifo_status <= '0;
44             w_ctrl.halffull_fifo_status <= '0;
45             w_ctrl.write_request <= '0;
46             memory_intf.r_data <= 'x;
47             memory_intf.w_data <= 'x;
48             r_ctrl.read_ack <= '0;
49             r_ctrl.read_request <= '0;
50             r_ctrl.halfempty_fifo_status <= '0;
51             r_ctrl.empty_fifo_status <= '0;
52             r_ctrl.read_pointer <= '0;
53             @(posedge w_ctrl.reset);
54         end
55         uvm_report_info(get_full_name(), "End of reset_dut() method in driver
           ↳ ", UVM_LOW);
56     endtask : reset_dut
57 //-----
58     //Drives the stimulus to the DUT

```

```

59     virtual protected task drive(uvm_phase phase);
60         SFIFO_sequence_items stim;
61         wait(w_ctrl.reset == 1);
62         @(negedge w_ctrl.reset);
63         @(posedge w_ctrl.clk_write_logic);
64         forever begin
65             seq_item_port.get_next_item(stim);
66             uvm_report_info(get_full_name(),"Driving packet ...",UVM_LOW);
67             @(posedge w_ctrl.clk_write_logic) begin
68                 ↵
69                 memory_intf.w_data = stim.w_data;
70                 ↵
71                 w_ctrl.write_request = stim.write_request;
72                 ↵
73                 end
74                 @(posedge r_ctrl.clk_read_logic)
75                 ↵
76                 r_ctrl.read_request=stim.read_request;
77                 ↵
78                 @(posedge w_ctrl.clk_write_logic);
79                 seq_item_port.item_done();
80             end
81         endtask: drive
82 //-----
83 endclass: SFIFO_driver
84 //-----

```

I.2.12 SFIFO_sequencer

```

SFIFO_sequencer.sv
1  /* * Author: Vinoth Nagarajan
2     *           RIT, NY, USA
3     * Module: SFIFO_sequencer */
4
5  `define FIFO_MEM_DATA_WIDTH 16
6  //-----
7  class SFIFO_sequence_items extends uvm_sequence_item;
8     rand bit read_request;
9     rand bit write_request;
10    rand bit [FIFO_MEM_DATA_WIDTH-1:0] w_data;
11    `uvm_object_utils_begin(SFIFO_sequence_items)
12    `uvm_field_int(read_request, UVM_ALL_ON|UVM_DEFAULT)
13    `uvm_field_int(write_request, UVM_ALL_ON|UVM_DEFAULT)
14    `uvm_field_int(w_data, UVM_ALL_ON|UVM_DEFAULT)
15    `uvm_object_utils_end
16

```

```

17     function new (string name = "SFIFO_sequence_items");
18         super.new(name);
19     endfunction
20
21 endclass: SFIFO_sequence_items
22 //-----
23 class SFIFO_sequence_items_out extends uvm_sequence_item;
24     bit [`FIFO_MEM_DATA_WIDTH-1:0] r_data;
25     bit fifo_full_status;
26     bit halffull_fifo_status;
27     bit fifo_empty_status;
28     bit halfempty_fifo_status;
29     bit [15:0] write_read_q[$];
30     `uvm_object_utils_begin(SFIFO_sequence_items_out)
31     `uvm_field_int(fifo_full_status, UVM_ALL_ON|UVM_DEFAULT)
32     `uvm_field_int(fifo_empty_status, UVM_ALL_ON|UVM_DEFAULT)
33     `uvm_field_int(halffull_fifo_status, UVM_ALL_ON|UVM_DEFAULT)
34     `uvm_field_int(halfempty_fifo_status, UVM_ALL_ON|UVM_DEFAULT)
35     `uvm_field_int(r_data, UVM_ALL_ON|UVM_DEFAULT)
36     `uvm_field_queue_int(write_read_q, UVM_ALL_ON|UVM_DEFAULT)
37     `uvm_object_utils_end
38
39     function new (string name = "SFIFO_sequence_items_out");
40         super.new(name);
41     endfunction
42
43 endclass: SFIFO_sequence_items_out
44 //-----
45 class coverage;
46     SFIFO_sequence_items seq;
47     covergroup switch_coverage;
48         read_request: coverpoint seq.read_request;
49         write_request: coverpoint seq.write_request;
50         w_data: coverpoint seq.w_data { bins range[] = {[0:$]}; }
51         ↵
52     endgroup
53
54     function new();
55         switch_coverage = new();
56     endfunction: new
57
58     task sample(SFIFO_sequence_items seq);
59         switch_coverage.sample();
60     endtask: sample
61 endclass: coverage
62 //-----
63 class SFIFO_sequencer extends uvm_sequencer #(SFIFO_sequence_items);
64     `uvm_object_utils(SFIFO_sequencer)

```

```
65     function new (string name="SFIFO_sequencer", uvm_component parent=null);
66         ↪
67         super.new(name, parent);
68     endfunction: new
69 endclass: SFIFO_sequencer
70 //-----
71 class SFIFO_sequence extends uvm_sequence #(SFIFO_sequence_items);
72     `uvm_object_utils(SFIFO_sequence)
73     coverage cov;
74     SFIFO_sequence_items req;
75
76     function new(string name="SFIFO_sequence");
77         super.new(name);
78     endfunction: new
79
80     virtual task pre_body ();
81         if (starting_phase != null)
82             starting_phase.raise_objection (this);
83     endtask
84
85     virtual task body();
86         forever begin
87             repeat(5) begin
88                 req =
89                 ↪ SFIFO_sequence_items::type_id::create("req");
90                 start_item(req);
91                 assert(req.randomize());
92                 ↪
93                 cov.sample(req);
94                 finish_item(req);
95             end
96         end
97     endtask: body
98
99     virtual task post_body();
100         if (starting_phase != null)
101             starting_phase.drop_objection (this);
102     endtask
103 endclass: SFIFO_sequence
104 //-----
```