Assistive Tablet Case Data Collection Sheet

Section A: Texture Preferences

Texture Chosen (Circle One): Furry
Ribbed
Iridescent Bumps
Rainbow Fish

Communication of Preference (Circle All Applicable):

Pointing
AAC device

Interacting with Texture
Other:

Section B: Exploratory Play

Number of Interactions with Texture:

NRKND, pointed to pix in room, prompted "you can play with it!"

Description of Interaction (Circle All Applicable):

Stroking NO
Scratching NO
Biting NO
Poking NO
Pulling NO

Other:
Looked at it
~1 inch from face, bent down toward table
Section B: Exploratory Play (continued)

Additional Comments:

Section C: Cursor Introduction

Cursors Interacted with (Circle All Applicable):

- Too small
  - Window
  - Sunken Window
  - Open Window
  - Window-Plate Combination

Too Small

Notes on Interactions:

Used open window cursor to direct S's attention to 2x2 grid to teach 4 core words: again <all done> same different

Section D: Tasks

Prompt:

Verbal: III III (Inaccurate by 1) (need to write down all responses w/required level of prompts per response)
Section D: Tasks (continued)

Number of Interactions with Texture: (Tally)

Additional Comments: (task/activity/materials)

Taught 4 core words/concepts again. All done. Same or different.
Assistive Tablet Case Data Collection Sheet

Section A: Texture Preferences

Texture Chosen (Circle One): [ ] Furry [ ] Ribbed [ ] Iridescent Bumps [ ] Rainbow Fish

Communication of Preference (Circle All Applicable):
[ ] Pointing [ ] Interacting with Texture: [ ] touched
[ ] AAC device

Other: __________________________

Section B: Exploratory Play

Number of Interactions with Texture: 2

Description of Interaction (Circle All Applicable):
[ ] Stroking [ ] Scratch
[ ] Biting [ ] Poking
[ ] Pulling [ ] Other: [ ] touched while turning device over to access keys

Date: 9/19/17
Section B: Exploratory Play (continued)

Additional Comments:
Gave 1 minute to explore at beginning of session

Section C: Cursor Introduction

Cursors Interacted with (Circle All Applicable):

- Window
- Sunken Window
- Open Window
- Window-Plate Combination

Notes on Interactions:
No cursor needed. Student was able to find keys without therapist’s support

Section D: Tasks

Prompts:
Multiple verbal and gestural
Section D: Tasks (continued)

Number of Interactions with Texture:

2

Additional Comments:

Retaught and taught one word and concepts. Each required two level access:

1. Again, \[ \text{again} = \langle \text{there} \rangle + \langle \text{again} \rangle \]
2. \langle all\ done\rangle
3. \langle same\rangle
4. \langle different\rangle
5. \langle help\rangle
6. \langle mine\rangle
7. \langle more\rangle
8. \langle not\rangle
9. \langle give\rangle
10. \langle do\rangle
11. \langle don't\rangle
12. \langle stop\rangle
Assistive Tablet Case Data Collection Sheet

Section A: Texture Preferences

Texture Chosen (Circle One):
- Furry
- Ribbed
- Iridescent Bumps
- Rainbow Fish

Communication of Preference (Circle All Applicable):

- Pointing
- Interacting with Texture NO
- AAC device
- Other: _______________________

Section B: Exploratory Play

Number of Interactions with Texture: 5

Description of Interaction (Circle All Applicable):

- Stroking
- Scratching
- Biting
- Poking
- Pulling
- Other: _______________________

AAC device: flipped over
Section B: Exploratory Play (continued)

Additional Comments:


Section C: Cursor Introduction

Cursors Interacted with (Circle All Applicable):

- Window
- Sunken Window
- Open Window
- Window-Plate Combination

Notes on Interactions:

- No cursor needed. Student asked for help when needed.
- I demonstrated on district device and student did same on this.

Section D: Tasks

Prompts: Verbal and gestural prompts
Section D: Tasks (continued)

Number of Interactions with Texture:

0

Additional Comments:

Student indicated sick multiple times during session.
1. <give 3 mental & gestural prompts
2. Smile
3. <again>
4. <all done>
5. <same>
6. <different>
7. <help>
8. <not>
9. More
10. <go>
11. <don't>
12. <stop>
Assistive Tablet Case Data Collection Sheet

Section A: Texture Preferences

Texture Chosen (Circle One): Furry Ribbed

Iridescent Bumps Rainbow Fish

Communication of Preference (Circle All Applicable):

- Pointing
- Interacting with Texture
- AAC device
- Other: ___________________

Section B: Exploratory Play

Number of Interactions with Texture: [Handwritten: S flipped over AAC device to access keys]

Description of Interaction (Circle All Applicable):

- Stroking
- Scratching
- Biting
- Poking
- Pulling
- Other: ___________________
Section B: Exploratory Play (continued)

Additional Comments:  
5 turned over device

Section C: Cursor Introduction

Cursors Interacted with (Circle All Applicable):

- Window
- Sunken Window
- Open Window
- Window-Plate Combination

Notes on Interactions:


Section D: Tasks

Prompts: Verbal and gestural prompts
Section D: Tasks (continued)

Number of Interactions with Texture:

---

Additional Comments:

Retaught 12 core words & concepts:

1. again

2. all done

3. same

4. different

5. help

6. not

7. gave

8. mine

9. go

10. don't

11. stop

12. more

Verbal & gestural prompts
Assistive Tablet Case Data Collection Sheet

Section A: Texture Preferences
Texture Chosen (Circle One): Furry
                   Ribbed
                   Iridescent Bumps Rainbow Fish

Communication of Preference (Circle All Applicable):

Pointing

Interacting with Texture No

AAC device

Other: _______________________

Section B: Exploratory Play
Number of Interactions with Texture: S flipped over AAC device to access keys

Description of Interaction (Circle All Applicable):

Stroking

Scratching

Biting

Picking

Pulling

Other: _______________________
Section B: Exploratory Play (continued)

Additional Comments:


Section C: Cursor Introduction

Cursors Interacted with (Circle All Applicable):

Window  Sunken Window

Open Window  Window-Plate Combination

Notes on Interactions:


Section D: Tasks

Prompts: Verbal and gestural prompts
Section D: Tasks (continued)

Number of Interactions with Texture:

Additional Comments:

Taught 12 new core words and concepts:

1. <eat>
2. <get>
3. <happy>
4. <here>
5. <I>
6. <like>
7. <me>
8. <on>
9. <off>
10. <put>
11. <this>
12. <play>

Verbal and gesture prompts used.
Assistive Tablet Case Data Collection Sheet

Section A: Texture Preferences

Texture Chosen (Circle One):  
- Furry
- Ribbed
- Iridescent Bumps
- Rainbow Fish

Communication of Preference (Circle All Applicable):

- Pointing
- Interacting with Texture: No
- AAC device
- Other: __________________________

Section B: Exploratory Play

Number of Interactions with Texture: 5

Description of Interaction (Circle All Applicable):

- Stroking
- Scratching
- Biting
- Poking
- Pulling
- Other: __________________________
Section B: Exploratory Play (continued)

Additional Comments:


Section C: Cursor Introduction

Cursors Interacted with (Circle All Applicable):

Window
Sunken Window

Open Window
Window-Plate Combination

Notes on Interactions:


Section D: Tasks

Prompts:

Verbal and gestural prompts
Section D: Tasks (continued)

Number of Interactions with Texture: 8

Additional Comments:

Reviewed 12 "new" core words and concepts:
1. Eat 5
2. Get 6
3. Happy 8
4. Here 4
5. I 7
6. Like 7
7. Me 7
8. On 7
9. Off 5
10. Play 3
11. Put 7
12. This 7

Verbal and gestural prompts used.
Assistive Tablet Case Data Collection Sheet

Date: 10/4/17

Section A: Texture Preferences
Texture Chosen (Circle One):  
- Furry
- Ribbed
- Iridescent Bumps
- Rainbow Fish

Communication of Preference (Circle All Applicable):
- Pointing
- Interacting with Texture: NO
- AAC device
- Other: __________________________

Section B: Exploratory Play
Number of Interactions with Texture:  
- S flipped over AAC device to access keys

Description of Interaction (Circle All Applicable):
- Stroking
- Scratching
- Biting
- Poking
- Pulling
- Other: __________________________
Section B: Exploratory Play (continued)
Additional Comments:


Section C: Cursor Introduction
Cursors Interacted with (Circle All Applicable):

Window
Sunken Window
Open Window
Window-Plate Combination

Notes on Interactions:


Section D: Tasks
Prompts:


Section D: Tasks (continued)

Number of Interactions with Texture:

__

Additional Comments:

- Reviewed 12 core words & concepts:
  1. <eat>  
  2. <get>  
  3. <happy>  
  4. <here>  
  5. <I>  
  6. <like>  
  7. <me>  
  8. <on>  
  9. <off>  
  10. <play>  

- <put> is not compliant, so not attempted.
  
- <this>
Assistive Tablet Case Data Collection Sheet

Date: 10/11/17

Section A: Texture Preferences
Texture Chosen (Circle One): [ ] Furry [ ] Ribbed [ ] Iridescent Bumps [ ] Rainbow Fish

Communication of Preference (Circle All Applicable):
[ ] Pointing [ ] Interacting with Texture [ ] AAC device [ ] Other: ________________________

Section B: Exploratory Play
Number of Interactions with Texture: [ ]

Description of Interaction (Circle All Applicable):
[ ] Stroking [ ] Scratching
[ ] Biting [ ] Poking
[ ] Pulling [ ] Other: ________________________
Section B: Exploratory Play (continued)
Additional Comments:

Section C: Cursor Introduction
Cursors Interacted with (Circle All Applicable):

Window

[Circle] Open Window

Sunken Window

Window-Plate Combination

Notes on Interactions:
Used cursor to direct S's att'n:

\[ \text{Hills} \] 4 times

Section D: Tasks
Prompts:

Verbal, gestural prompting
Section D: Tasks (continued)

Number of Interactions with Texture:

Additional Comments:

Continued core words/concepts
Assistive Tablet Case Data Collection Sheet

Section A: Texture Preferences
Texture Chosen (Circle One):  
- Furry
- Ribbed
- Iridescent Bumps
- Rainbow Fish

Communication of Preference (Circle All Applicable):
- Pointing
- Interacting with Texture
- AAC device
- Other: ____________________

Section B: Exploratory Play
Number of Interactions with Texture: 0

Description of Interaction (Circle All Applicable):
- Stroking
- Scratching
- Biting
- Poking
- Pulling
- Other: ____________________
Section B: Exploratory Play (continued)

Additional Comments:

________________________________________________________________________
________________________________________________________________________
________________________________________________________________________
________________________________________________________________________

Section C: Cursor Introduction

Cursors Interacted with (Circle All Applicable):

Window                                      Sunken Window

[Circle] Open Window                         Window-Plate Combination

Notes on Interactions: Did not use. Non-compliance was intermittent

________________________________________________________________________
________________________________________________________________________
________________________________________________________________________
________________________________________________________________________

Section D: Tasks

Prompts:

________________________________________________________________________
________________________________________________________________________
________________________________________________________________________
Section D: Tasks (continued)

Number of Interactions with Texture:

Additional Comments:

Continued with core words and concepts.
Assistive Tablet Case Data Collection Sheet

Date: 10/17/17

Section A: Texture Preferences
Texture Chosen (Circle One):
- Furry
- Ribbed
- Iridescent Bumps
- Rainbow Fish

Communication of Preference (Circle All Applicable):
- Pointing
- Interacting with Texture
- AAC device
- Other: __________________________

Section B: Exploratory Play
Number of Interactions with Texture: ☒

Description of Interaction (Circle All Applicable):
- Stroking
- Scratching
- Biting
- Poking
- Pulling
- Other: __________________________
Section B: Exploratory Play (continued)

Additional Comments:


Section C: Cursor Introduction

Cursors Interacted with (Circle All Applicable):

- Window
- Sunken Window
- **Open Window**
- Window-Plate Combination

Notes on Interactions:

*Did not use. Non-compliant*


Section D: Tasks

Prompts:


Section D: Tasks (continued)

Number of Interactions with Texture:

Additional Comments: Continued w/ core words and concepts.
Assistive Tablet Case Data Collection Sheet

Section A: Texture Preferences
Texture Chosen (Circle One): Furry

Ribbed
Iridescent Bumps
Rainbow Fish

Communication of Preference (Circle All Applicable):

Pointing

Interacting with Texture NO

Other: ______________________

Section B: Exploratory Play

Number of Interactions with Texture: S turned over device to access Rays

Description of Interaction (Circle All Applicable):

Stroking

Scratching

Biting

Poking

Pulling

Other: ______________________
Section B: Exploratory Play (continued)

Additional Comments:


Section C: Cursor Introduction

Cursors Interacted with (Circle All Applicable):

- Window
- Sunken Window
- Window-Plate Combination

Open Window

Notes on Interactions:

<sister running> <off>

Section D: Tasks

Prompts:
Section D: Tasks (continued)

Number of Interactions with Texture:

Additional Comments:

Used core words and concepts (previously used independently) to direct play activity with cars, blocks, etc.
Assistive Tablet Case Data Collection Sheet

Section A: Texture Preferences

Texture Chosen (Circle One):  Furry  Ribbed  Iridescent Bumps  Rainbow Fish

Communication of Preference (Circle All Applicable):

Pointing  Interacting with Texture  NO  AAC device

Other:

Section B: Exploratory Play

Number of Interactions with Texture: S flipped over AAC device to access keys

Description of Interaction (Circle All Applicable):

Stroking  Scratching
Biting  Poking
Pulling  Other: ____________________________
Section B: Exploratory Play (continued)

Additional Comments:


Section C: Cursor Introduction

Cursors Interacted with (Circle All Applicable):

- Window
- Sunken Window
- Open Window
- Window-Plate Combination

Notes on Interactions:

Used open window cursor to direct attention to specific area of keyboard.

Section D: Tasks

Prompts:

Verbal & gestural prompts
Section D: Tasks (continued)

Number of Interactions with Texture:

Additional Comments:

Reviewed core words & concepts (previously used independently) & learned block cards. Worked on simple combinations, e.g. <block on> <blue block> <block off>
Assistive Tablet Case Data Collection Sheet

Date: 10/23/17

Section A: Texture Preferences
Texture Chosen (Circle One): Furry
Ribbed
Iridescent Bumps
Rainbow Fish

Communication of Preference (Circle All Applicable):

Pointing

Interacting with Texture

AAC device

Other: _______________________

Section B: Exploratory Play
Number of Interactions with Texture: No interest

Description of Interaction (Circle All Applicable):

Stroking

Scratching

Biting

Poking

Pulling

Other: _______________________

= Individual
Section B: Exploratory Play (continued)

Additional Comments:

Section C: Cursor Introduction

Cursors Interacted with (Circle All Applicable):

Window

Sunken Window

Open Window

Window-Plate Combination

Notes on Interactions:

Section D: Tasks

Prompts: Verbal & gestural prompts
Section D: Tasks (continued)

Number of Interactions with Texture:

1

Additional Comments:

Reviewed core words and concepts.
Continued with phrases.
Some independent phrases.
<more> <blocks><please>
Assistive Tablet Case Data Collection Sheet

Section A: Texture Preferences
Texture Chosen (Circle One):  
Furry  Ribbed
Iridescent Bumps  Rainbow Fish

Communication of Preference (Circle All Applicable):

Pointing  
Interacting with Texture  No

AAC device  
Other: ________________

Section B: Exploratory Play
Number of Interactions with Texture: No interest

Description of Interaction (Circle All Applicable):

Stroking  Scratching

Biting  Poking

Pulling  Other: ____________________
Section B: Exploratory Play (continued)

Additional Comments:


Section C: Cursor Introduction

Cursors Interacted with (Circle All Applicable):

- Window
- Sunken Window
- Open Window
- Window-Plate Combination

Notes on Interactions:


Section D: Tasks

Prompts: Verbal+gestural prompts
Section D: Tasks (continued)

Number of Interactions with Texture: 0

Additional Comments:

Continued learning core words and concepts. All were at the phrase level (new AAC - NEL calendar)
Date: 10/3/17

Furry

Stroking: ___
Biting: ___
Pulling: ___
Scratching: ___
Poking: ___
Other: ___

4

Iridescent Bumps

Stroking: ___
Biting: ___
Pulling: ___
Scratching: ___
Poking: ___
Other: ___

1

Ribbed

Stroking: ___
Biting: ___
Pulling: ___
Scratching: ___
Poking: ___
Other: ___

2

Rainbow Fish

Stroking: ___
Biting: ___
Pulling: ___
Scratching: ___
Poking: ___
Other: ___

3

Additional Comments:
When asked, likes 3 & 4 best.

Rainbow Fish

Stroking: ___
Biting: ___
Pulling: ___
Scratching: ___
Poking: ___
Other: ___

3

Additional Comments:
When asked, likes 3 & 4 best.
"So soft and fluffy."

(Bowling Pin)

(Bowling Pin)
Date: 10/11/17
(can take data on one's at a time)

Furry
Stroking: [ ] [ ] [ ]
Biting: [ ] [ ] [ ]
Pulling: [ ] [ ] [ ]
Scratching: [ ] [ ] [ ]
Poking: [ ] [ ] [ ]
Other: [ ] [ ] [ ]

Iridescent Bumps
Stroking: [ ] [ ] [ ]
Biting: [ ] [ ] [ ]
Pulling: [ ] [ ] [ ]
Scratching: [ ] [ ] [ ]
Poking: [ ] [ ] [ ]
Other: [ ] [ ] [ ]

Ribbed
Stroking: [ ] [ ] [ ]
Biting: [ ] [ ] [ ]
Pulling: [ ] [ ] [ ]
Scratching: [ ] [ ] [ ]
Poking: [ ] [ ] [ ]
Other: [ ] [ ] [ ]

Rainbow Fish
Stroking: [ ] [ ] [ ]
Biting: [ ] [ ] [ ]
Pulling: [ ] [ ] [ ]
Scratching: [ ] [ ] [ ]
Poking: [ ] [ ] [ ]
Other: [ ] [ ] [ ]

Additional Comments:
(soft to feel)
This is as soft as my hair (Rainbow Fish)
<table>
<thead>
<tr>
<th>Animal</th>
<th>Stroking</th>
<th>Biting</th>
<th>Pulling</th>
<th>Scratching</th>
<th>Poking</th>
<th>Other</th>
</tr>
</thead>
<tbody>
<tr>
<td>Furry</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Indescent Bumps</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Ribbed</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Rainbow Fish</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Additional Comments:

1. Pulled fur off of board and put on picture of bunny rabbit
2. Chin to fur
3. Cheek to fur
Furry
Stroking: 3
Biting:
Pulling:
Scratching:
Poking:
Other:

Iridescent Bumps
Stroking:
Biting:
Pulling:
Scratching:
Poking:
Other:

Ribbed
Stroking:
Biting:
Pulling:
Scratching:
Poking:
Other:

Rainbow Fish
Stroking: 1
Biting:
Pulling:
Scratching:
Poking:
Other:

Additional Comments:
I have a carpet like this in my room!
Furry
Stroking: 
Biting: 
Pulling: 
Scratching: 
Poking: 
Other: 

Iridescent Bumps
Stroking: 
Biting: 
Pulling: 
Scratching: 
Poking: 
Other: 

Ribbed
Stroking: 
Biting: 
Pulling: 
Scratching: 
Poking: 
Other: 

Rainbow Fish
Stroking: 
Biting: 
Pulling: 
Scratching: 
Poking: 
Other: 

Additional Comments:
____________________________________________________________________
____________________________________________________________________
____________________________________________________________________
____________________________________________________________________
____________________________________________________________________

They're all soft except this one (bumps)
Date: 11/3/17

Furry
Stroking: __________
Biting: __________
Pulling: __________
Scratching: __________
Poking: __________
Other: __________

Iridescent Bumps
Stroking: __________
Biting: __________
Pulling: __________
Scratching: __________
Poking: __________
Other: __________

Ribbed
Stroking: __________
Biting: __________
Pulling: __________
Scratching: __________
Poking: __________
Other: __________

Rainbow Fish
Stroking: __________
Biting: __________
Pulling: __________
Scratching: __________
Poking: __________
Other: __________

Additional Comments:

AAAHH (sang while stroking)

This is that puppy?

That skin!